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TITLE 65 STATE LOTTERY COMMISSION

LSA Document #05-343(E)

DIGEST

Temporarily adds rules concerning pull-tab game number 065. Effective December 6, 2005.

SECTION 1. The name of the pull-tab game is “Pull-Tab Game Number 065, Cash Blizzard”.

SECTION 2. Pull-tab tickets in pull-tab game number 065 shall sell for fifty cents (\$0.50) per ticket.

SECTION 3. Play symbols: A pull-tab ticket in pull-tab game number 065 shall contain fifteen (15) play spots arranged in a matrix of five (5) rows and three (3) columns. Each row shall be covered with a tab. The play symbol captions in pull-tab game number 065 shall consist of the following possible play symbols:



SECTION 4. How to win: A prize winner in the “Cash Blizzard” pull-tab game number 065 is determined by opening five (5) tabs located on the backside of pull-tab ticket. Match three (3) in a row of the play symbols: cash, diamonds, snowflakes, gold bars, igloos, or coins, which is bisected by a pink arrow, and the player is entitled to the prize amount as it appears in red ink on a yellow box located on the left side of the pink line. The prize structure and winning combinations are as follows:

Prize Amount	Win		Estimated No. of Prizes in Game*
3 - Cash	\$125	=	1,786
3 - Diamond	\$15	=	1,786
3 - Snowflake	\$10	=	1,786
3 - Gold Bar	\$3	=	5,358
3 - Igloo	\$1	=	35,720
3 - Coin	\$0.50	=	139,308

Total value of all prizes*: \$389,348

Prize payout: 64.88%

Overall odds: 1 in 6.46

*The number and total value of prizes in this game are based on a print quantity of approximately one million two hundred thousand (1,200,000) tickets. Should the print quantity be changed for production of this game or subsequent reorders, the ratio of prizes and total value of all prizes to print quantity will be proportionately maintained and the overall odds and prize payout percentage will remain the same.

SECTION 5. Applicable rules: Indiana Administrative Code: 65 IAC 4-205 Validation of Tickets.

SECTION 6. The last day to claim prizes in pull-tab game number 065 shall be sixty (60) days after the end of the game.

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