

Document: Emergency Rule, **Register Page Number:** 27 IR 199
Source: October 1, 2003, Indiana Register, Volume 27, Number 1
Disclaimer: This document was created from the files used to produce the official CD-ROM Indiana Register.

TITLE 65 STATE LOTTERY COMMISSION

LSA Document #03-246(E)

DIGEST

Adds 65 IAC 4-330 concerning instant game number 664. Effective September 3, 2003.

65 IAC 4-330

SECTION 1. 65 IAC 4-330 IS ADDED TO READ AS FOLLOWS:

Rule 330. Instant Game 664

65 IAC 4-330-1 Name

Authority: IC 4-30-3-7; IC 4-30-3-9

Affected: IC 4-30

Sec. 1. The name of this instant game is “Instant Game Number 664, Bonus Crossword”. *(State Lottery Commission; 65 IAC 4-330-1; emergency rule filed Sep 9, 2003, 9:30 a.m.: 27 IR 199)*

65 IAC 4-330-2 Ticket price

Authority: IC 4-30-3-7; IC 4-30-3-9

Affected: IC 4-30

Sec. 2. Instant tickets in instant game number 664 shall sell for two dollars (\$2) per ticket. *(State Lottery Commission; 65 IAC 4-330-2; emergency rule filed Sep 9, 2003, 9:30 a.m.: 27 IR 199)*

65 IAC 4-330-3 Play symbols and play symbol captions

Authority: IC 4-30-3-7; IC 4-30-3-9

Affected: IC 4-30

Sec. 3. (a) Each instant ticket in instant game number 664 shall contain nineteen (19) play symbols in the game play data area all concealed under a large spot of latex material. A large box on the lower right side of each ticket shall contain a crossword grid filled in with a random array of alphabetic letters. A chart labeled “PRIZE KEY” shall appear to the left of the crossword grid and shall contain a table setting forth prize requirements and amounts. A box labeled “YOUR LETTERS” shall appear above the crossword grid and shall contain eighteen (18) play symbols representing alphabetic letters. A box labeled “BONUS WORD” shall appear above the crossword grid and shall contain one (1) play symbol representing a prize amount.

(b) The possible play symbols appearing in the box labeled “YOUR LETTERS” shall be randomly selected from the twenty-six (26) letters of the English alphabet. Each such letter shall be expressed as a capital letter. *(State Lottery Commission; 65 IAC 4-330-3; emergency rule filed Sep 9, 2003, 9:30 a.m.: 27 IR 199)*

65 IAC 4-330-4 How to play; determination of prize winners

Authority: IC 4-30-3-7; IC 4-30-3-9

Affected: IC 4-30

Sec. 4. (a) The holder of a ticket in instant game number 664 shall remove the latex material covering the nineteen (19) play symbols. The holder must then remove the latex material from all letters on the crossword

grid that match those exposed in the “YOUR LETTERS” box and determine whether the newly exposed letters form words. If at least three (3) words are formed on the crossword grid from the newly exposed letters, the holder is entitled to the prize identified on the “PRIZE KEY”. If all of the letters in the “BONUS WORD” box are among those exposed in “YOUR LETTERS” box, the holder is entitled to the exposed prize amount.

(b) In instant game number 664, letters combined to form words on the crossword grid must appear in an unbroken horizontal or vertical sequence. For purposes of this rule, a word must contain at least three (3) letters. Words cannot be formed by linking letters diagonally or reading right to left or bottom to top. A word within a word is not a complete word.

(c) If three (3) or more words are formed, the holder is entitled only to the highest prize identified on the “PRIZE KEY” chart. Prizes are not cumulative.

(d) Prizes shall be available to holders of winning tickets in instant game number 664 in accordance with the following:

Number of Words	Prize Amount	Approximate Number of Winners
3 words	\$2	550,800
3 words + \$2.00 bonus	\$4	102,000
4 words	\$5	102,000
4 words + \$2.00 bonus	\$7	81,600
5 words	\$10	40,800
5 words + \$5.00 bonus	\$15	20,400
5 words + \$15.00 bonus	\$25	20,400
6 words	\$25	20,400
6 words + \$25 bonus	\$50	3,468
7 words	\$50	3,434
7 words + \$50 bonus	\$100	850
8 words	\$100	850
\$100 bonus	\$100	850
9 words	\$1,000	68
9 words + \$1,000 bonus	\$2,000	34
10 words	\$25,000	8

(State Lottery Commission; 65 IAC 4-330-4; emergency rule filed Sep 9, 2003, 9:30 a.m.: 27 IR 199)

65 IAC 4-330-5 Number of tickets; odds of winning; reorders

Authority: IC 4-30-3-7; IC 4-30-3-9

Affected: IC 4-30

Sec. 5. (a) There shall be approximately four million (4,000,000) instant tickets initially available in instant game number 664.

(b) The odds of winning a prize in instant game number 664 are approximately 1 in 4.30.

(c) All reorders of tickets for instant game number 664 shall have the same:

(1) prize structure;

(2) number of prizes per prize pool of one hundred twenty thousand (120,000); and

(3) odds;

as contained in the initial order. *(State Lottery Commission; 65 IAC 4-330-5; emergency rule filed Sep 9, 2003, 9:30 a.m.: 27 IR 200)*

65 IAC 4-330-6 Last claim date

Authority: IC 4-30-3-7; IC 4-30-3-9

Affected: IC 4-30

Sec. 6. The last day to claim a prize in instant game number 664 is sixty (60) days after the end of the game. Game end dates are available on the commission's Web site at www.hoosierlottery.com or may be obtained through the commission's toll-free customer service number or from any instant ticket retailer. (State Lottery Commission; 65 IAC 4-330-6; emergency rule filed Sep 9, 2003, 9:30 a.m.: 27 IR 200)

LSA Document #03-246(E)

Filed with Secretary of State: September 3, 2003, 9:30 a.m.