

**Document:** Emergency Rule, **Register Page Number:** 27 IR 193

**Source:** October 1, 2003, Indiana Register, Volume 27, Number 1

**Disclaimer:** This document was created from the files used to produce the official CD-ROM Indiana Register.

## **TITLE 65 STATE LOTTERY COMMISSION**

LSA Document #03-238(E)

### **DIGEST**

Temporarily adds rules concerning instant game number 658. Effective August 14, 2003.

**SECTION 1. The name of this instant game is “Instant Game Number 658, CASH BOUNTY”.**

**SECTION 2. Instant tickets in instant game number 658 shall sell for one dollar (\$1) per ticket.**

**SECTION 3. (a) Each instant ticket in instant game number 658 shall contain nine (9) play symbols and play symbol captions in the game play data area all concealed under a large spot of latex material. Eight (8) play symbols and play symbol captions shall appear in the area labeled “BAD GUYS” and be arranged in pairs representing pictures of cowboys, stars, and prize amounts. One (1) play symbol and play symbol caption shall appear in the area labeled “WANTED GUY” representing a picture of a cowboy.**

**(b) The play symbols and play symbol captions in instant game number 658 shall consist of the following possible play symbols and play symbol captions:**

**(1) A picture of a cowboy**

**TEX**

**(2) A picture of a cowboy**

**JAKE**

**(3) A picture of a cowboy**

**JOE**

**(4) A picture of a cowboy**

**COLONEL**

**(5) A picture of a cowboy**

**BART**

**(6) A picture of a cowboy**

**CAL**

**(7) A picture of a cowboy**

**ROY**

**(8) A picture of a cowboy**

**KID**

**(9) A picture of a cowboy**

**BILLY**

**(10) A picture of a star**

**AUTO**

**(c) The play symbols and play symbol captions representing prize amounts in instant game number 658 shall consist of the following possible play symbols and play symbol captions:**

**(1) \$1.00**

**ONE**

**(2) \$2.00**

**TWO**

**(3) \$5.00**

**FIVE**

**(4) \$10.00**

TEN  
 (5) \$20.00  
 TWENTY  
 (6) \$25.00  
 TWY FIVE  
 (7) \$50.00  
 FIFTY  
 (8) \$100  
 ONE HUN  
 (9) \$500  
 FIVE HUN  
 (10) \$1,000  
 ONE THOU

SECTION 4. The holder of a ticket in instant game number 658 shall remove the latex material covering the nine (9) play symbols and play symbol captions. If any play symbol exposed in the “BAD GUYS” area matches the play symbol caption exposed in the “WANTED GUY” area, the holder is entitled to the paired prize amount. If a play symbol of a star is exposed, the holder is automatically entitled to the paired prize amount. The prize amounts and number of winners in instant game number 658 are as follows:

Play Symbols	Prize Amount	Approximate Number of Winner <i>[sic.,</i> <i>Winners]</i>
1 – \$1.00	\$1	39,200
2 – \$1.00	\$2	3,200
1 – \$2.00	\$2	3,200
3 – \$1.00	\$3	1,600
1 – \$5.00	\$5	1,600
2 – \$5.00	\$10	1,600
1 – \$10.00	\$10	1,600
3 – \$5.00	\$15	800
4 – \$5.00	\$20	400
2 – \$10.00	\$20	200
1 – \$20.00	\$20	200
3 – \$5.00 + 1 – \$10.00	\$25	54
1 – \$25.00	\$25	54
3 – \$10.00	\$30	30
2 – \$5.00 + 2 – \$10.00	\$30	30
2 – \$25.00	\$50	75
1 – \$50.00	\$50	75
2 – \$50.00	\$100	40
1 – \$100	\$100	35
1 – \$500	\$500	5
1 – \$1,000	\$1,000	2

SECTION 5. (a) There shall be approximately five million five hundred thousand (5,500,000) instant tickets initially available in instant game number 658.

(b) The odds of winning a prize in instant game number 658 are approximately 1 in 4.44.

(c) All reorders of tickets for instant game number 658 shall have the same:

- (1) prize structure;
- (2) number of prizes per prize pool of two hundred forty thousand (240,000); and

**(3) odds;  
as contained in the initial order.**

**SECTION 6. The last day to claim a prize in instant game number 658 is August 31, 2004.**

**SECTION 7. This document expires September 30, 2004.**

*LSA Document #03-238(E)*

*Filed with Secretary of State: August 14, 2003, 9:45 a.m.*