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## TITLE 65 STATE LOTTERY COMMISSION

LSA Document \#03-143(E)

## DIGEST

Temporarily adds rules concerning instant game number 642. Effective May 30, 2003.
SECTION 1. The name of this instant game is "Instant Game Number 642, Five Grand".

SECTION 2. Instant tickets in instant game number 642 shall sell for one dollar (\$1) per ticket.
SECTION 3. Each instant ticket in instant game number 642 shall contain nine (9) play symbols and play symbol captions in the game play data area all concealed under a large spot of latex material. The play symbols and play symbol captions in instant game number 642 shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 1.00$

ONE
(2) $\$ 2.00$

TWO
(3) $\$ 3.00$

THREE
(4) $\$ 5.00$

FIVE
(5) $\$ 10.00$

TEN
(6) $\$ 20.00$

TWENTY
(7) $\$ 50.00$

FIFTY
(8) $\$ 100$

ONE HUN
(9) $\$ 500$

FIVE HUN
(10) $\$ 1,000$

ONE THOU
(11) $\$ 5,000$

FIVE THOU
(12) A picture of a dollar bill

TRIPLE
SECTION 4. The holder of a ticket in instant game number 642 shall remove the latex material covering the nine (9) play symbols and play symbol captions. If three (3) matching play symbols and play symbol captions are exposed, the holder is entitled to a prize of the matched amount. If two (2) matching play symbols and play symbol captions and the play symbol of a dollar bill are exposed, the holder is entitled to a prize of triple the matched prize amount. The prize amounts and number of winners in instant game number 642 are as follows:

| Matched Play Symbols | Prize Amount | Approximate Number of Winners |
| :--- | :---: | :---: |
| $3-\$ 1.00$ | $\$ 1$ | $\mathbf{5 4 0 , 0 0 0}$ |
| $\mathbf{3 - \$ 2 . 0 0}$ | $\$ 2$ | $\mathbf{3 6 , 0 0 0}$ |


| $3-\$ 3.00$ | $\$ 3$ | $\mathbf{2 4 , 0 0 0}$ |
| :--- | :---: | :---: |
| $2-\$ 1.00+$ triple | $\$ 3$ | $\mathbf{2 4 , 0 0 0}$ |
| 3-\$5.00 | $\$ 5$ | $\mathbf{4 8 , 0 0 0}$ |
| $2-\$ 2.00+$ triple | $\$ 6$ | $\mathbf{2 4 , 0 0 0}$ |
| $3-\$ 10.00$ | $\$ 10$ | $\mathbf{1 2 , 0 0 0}$ |
| $2-\$ 5.00+$ triple | $\$ 15$ | $\mathbf{1 2 , 0 0 0}$ |
| $3-\$ 20.00$ | $\$ 20$ | $\mathbf{1 2 , 0 0 0}$ |
| $3-\$ 50.00$ | $\$ 50$ | $\mathbf{6 , 1 6 5}$ |
| $3-\$ 100$ | $\$ 100$ | 750 |
| $3-\$ 500$ | $\$ 500$ | 15 |
| $3-\$ 1,000$ | $\$ 1,000$ | 10 |
| $3-\$ 5,000$ | $\$ 5,000$ | 5 |

SECTION 5. (a) There shall be approximately three million six hundred thousand $(\mathbf{3}, 600,000)$ instant tickets initially available in instant game number 642.
(b) The odds of winning a prize in instant game number 642 are approximately $\mathbf{1}$ in 4.87 .
(c) All reorders of tickets for instant game number 642 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of two hundred forty thousand $(\mathbf{2 4 0 , 0 0 0})$; and (3) odds;
as contained in the initial order.

SECTION 6. The last day to claim a prize in instant game number 642 is February 28, 2004.

SECTION 7. SECTIONS 1 through 6 of this document expire March 31, 2004.
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