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TITLE 65 STATE LOTTERY COMMISSION

LSA Document #02-225(E)

DIGEST

Temporarily adds rules concerning instant game number 607. Effective July 29, 2002.

SECTION 1. The name of this instant game is “Instant Game Number 607, Pharaoh’s Gold”.

SECTION 2. Instant tickets for instant game number 607 shall sell for two dollars (\$2) per ticket.

SECTION 3. (a) Instant tickets for instant game number 607 shall have two (2) separate and independent game play data areas. The game play data area located on the left side of each instant ticket shall be labeled “PHARAOH’S NUMBERS” and shall have twenty (20) play symbols arranged in a five (5) rows and four (4) columns. The game play data area on the right side of each instant ticket shall have two (2) separate pyramid shaped games labeled “PYRAMID 1” and “PYRAMID 2”. “PYRAMID 1” shall contain ten (10) play symbols representing numbers arranged in rows of staggered tiers, and “PYRAMID 2” shall contain fifteen (15) play symbols representing numbers arranged in rows of staggered tiers. In each pyramid, the top row shall contain one (1) play symbol, the second row shall contain two (2) play symbols, the third row shall contain three (3) play symbols, the fourth row shall contain four (4) play symbols, and the fifth row shall contain five (5) play symbols. Each row in “PYRAMID 1” and “PYRAMID 2” shall each be labeled with a prize amount.

(b) The play symbols appearing in the “PHARAOH’S CARD”, “PYRAMID 1”, and “PYRAMID 2” shall consist of the following possible play symbols:

01	11	21	31	41
02	12	22	32	42
03	13	23	33	43
04	14	24	34	44
05	15	25	35	45
06	16	26	36	46
07	17	27	37	47
08	18	28	38	48
09	19	29	39	49
10	20	30	40	50

SECTION 4. The holder of a valid instant ticket in instant game number 607 shall remove the latex material covering the play symbols in the “PHARAOH’S NUMBERS” game play data area. The holder shall then remove the latex material covering play symbols in the “PYRAMID 1” and “PYRAMID 2” game play data area that match play symbols exposed in “PHARAOH’S NUMBERS” game play data area. If all of the play symbols in one (1) or more rows on “PYRAMID 1” or “PYRAMID 2” match play symbols exposed in the “PHARAOH’S NUMBERS” game play data area, the holder is entitled to the prize(s) corresponding with such row(s). Players can win up to nine (9) times on an instant ticket in instant game number 607. The number of winning rows, total prize amounts, and approximate number of winners in instant game number 607 are as follows:

Number of Rows with Matching Play Symbols and Row Prize Amounts	Total Prize Amount	Approximate Number of Winners
1-\$2.00	\$2	324,000
2-\$2.00	\$4	252,000
1-\$5.00	\$5	180,000
1-\$2.00 + 1 - \$5.00	\$7	72,000
1-\$10.00	\$10	36,000
1-\$2.00 + 1 - \$10.00	\$12	18,000
1-\$5.00 + 1 - \$10.00	\$15	18,000
1-\$20.00	\$20	9,000
1-\$5.00 + 1 - \$20.00	\$25	3,000
1-\$10.00 + 1 - \$20.00	\$30	2,250
1-\$50.00	\$50	1,500
1-\$5.00 + 1 - \$10.00 + 1 - \$20.00 + 1 - \$50.00	\$85	2,250
1-\$500	\$500	60
2-\$500	\$1,000	30
1-\$12,000	\$12,000	10

SECTION 5. (a) A total of approximately three million six hundred thousand (3,600,000) instant tickets will be initially available for instant game number 607.

(b) The odds of winning a prize with an instant ticket in instant game number 607 are approximately 1 in 3.92.

(c) All reorders of tickets for instant game number 607 shall have the same:

(1) prize structure;

(2) number of prizes per prize pool of one hundred twenty thousand (120,000); and

(3) odds;

as contained in the initial order.

SECTION 6. The last day to claim a prize in instant game number 607 is September 30, 2003.

SECTION 7. SECTIONS 1 through 6 of this document expire October 31, 2003.

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