## TITLE 65 STATE LOTTERY COMMISSION

LSA Document \#01-379(E)
DIGEST
Adds 65 IAC 4-248-10 concerning reorders for instant game number 249. Adds 65 IAC 4-248-11 concerning the last claim date for instant game number 249. Effective November 1, 2001.

65 IAC 4-248-10
65 IAC 4-248-11
SECTION 1. 65 IAC 4-248-10 IS ADDED TO READ AS FOLLOWS:

65 IAC 4-248-10 Reorders
Authority: IC 4-30-3-7; IC 4-30-3-9
Affected: IC 4-30
Sec. 10. All reorders of tickets for instant game number 249 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of one hundred twenty thousand $(\mathbf{1 2 0 , 0 0 0})$; and
(3) odds;
as contained in the initial order. (State Lottery Commission; 65 IAC 4-248-10; emergency rule filed Nov 1, 2001, 1:50 p.m.: 25 IR 816)

SECTION 2. 65 IAC 4-248-11 IS ADDED TO READ AS FOLLOWS:

65 IAC 4-248-11 Last claim date
Authority: IC 4-30-3-7, IC 4-30-3-9
Affected: IC 4-30
Sec. 11. The last day to claim a prize in instant game number 249 is sixty ( 60 ) days after the end of the game. Game end dates are available on the commission's Web site or may be obtained through the commission's toll free customer service number or from any instant ticket retailer. (State Lottery Commission; 65 IAC 4-248-11; emergency rule filed Nov 1, 2001, 1:50 p.m.: 25 IR 816)

LSA Document \#01-379(E)
Filed with Secretary of State: November 1, 2001, 1:50 p.m.

## TITLE 65 STATE LOTTERY COMMISSION

LSA Document \#01-380(E)

## DIGEST

Adds 65 IAC 4-287-9 concerning reorders for instant game number 287. Adds 65 IAC 4-287-10 concerning the last claim
date for instant game number 287. Effective November 1, 2001.
65 IAC 4-287-9
65 IAC 4-287-10
SECTION 1. 65 IAC 4-287-9 IS ADDED TO READ AS FOLLOWS:

65 IAC 4-287-9 Reorders
Authority: IC 4-30-3-7; IC 4-30-3-9
Affected: IC 4-30
Sec. 9. All reorders of tickets for instant game number 287 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of two hundred forty thousand $(240,000)$; and
(3) odds;
as contained in the initial order. (State Lottery Commission; 65 IAC 4-287-9; emergency rule filed Nov 1, 2001, 1:51 p.m.: 25 IR 816)

SECTION 2. 65 IAC 4-287-10 IS ADDED TO READ AS FOLLOWS:

65 IAC 4-287-10 Last claim date
Authority: IC 4-30-3-7; IC 4-30-3-9
Affected: IC 4-30
Sec. 10. The last day to claim a prize in instant game number 287 is sixty (60) days after the end of the game. Game end dates are available on the commission's Web site or may be obtained through the commission's toll free customer service number or from any instant ticket retailer. (State Lottery Commission; 65 IAC 4-287-10; emergency rule filed Nov 1, 2001, 1:51 p.m.: 25 IR 816)

LSA Document \#01-380(E)
Filed with Secretary of State: November 1, 2001, 1:51 p.m.

## TITLE 65 STATE LOTTERY COMMISSION

LSA Document \#01-381(E)

## DIGEST

Temporarily adds rules concerning instant game number 554. Effective November 1, 2001.

SECTION 1. The name of this instant game is "Instant Game Number 554, Polar Express".

SECTION 2. Instant tickets in instant game number 554 shall sell for ten dollars (\$10) per ticket.

SECTION 3. (a) Each instant ticket in instant game
number 554 shall contain thirty-nine (39) play symbols and play symbol captions arranged among four (4) separate and independent games each concealed under a spot of latex material. The games shall be arranged as follows:
(1) The uppermost game shall contain ten (10) play symbols and play symbol captions with nine (9) arranged in a matrix of three (3) rows and three (3) columns and one (1) in a box labeled "PRIZE".
(2) The middle left game shall contain two (2) play symbols and play symbol captions.
(3) The middle right game shall contain nine (9) play symbols and play symbol captions. and
(4) The bottom game shall contain eighteen (18) play symbols and play symbol captions with two (2) in a box labeled "LUCKY NUMBERS" and sixteen (16) in a box labeled "YOUR NUMBERS".
(b) The play symbols and play symbol captions representing prize amounts shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 5.00$

FIVE
(2) $\$ 10.00$

TEN
(3) $\$ 20.00$

TWENTY
(4) $\$ 25.00$

TWY FIVE
(5) $\$ 50.00$

FIFTY
(6) $\$ 100$

ONE HUN
(7) $\$ 200$

TWO HUN
(8) $\$ 250$

TWO HUN FTY
(9) $\$ 500$

FIV HUN
(10) $\$ 1,000$

ONE THOU
(11) $\$ 2,000$

TWO THOU
(12) $\$ 5,000$

FIV THOU
(13) \$250,000

TWHNFY THOU
(c) The play symbols and play symbol captions appearing in the uppermost game shall consist of the following possible play symbols and play symbol captions:
(1) A picture of a horn HORN
(2) A picture of a pair of bells

BELLS
(d) The play symbols and play symbol captions appearing in the middle left game shall consist of the following possible play symbols and play symbol captions:
(1) A picture of a sled SLED
(2) A picture of a candle CNDL
(3) A picture of a reindeer DEER
(4) A picture of a snowman SNMN
(5) A picture of a pine tree TREE
(e) The play symbols and play symbol captions representing numbers in the bottom game shall consist of the following possible play symbols and play symbol captions:
(1) 1

ONE
(2) 2 TWO
(3) 3 THREE
(4) 4

FOUR
(5) 5

FIVE
(6) 6

SIX
(7) 7

SEVEN
(8) 8

EIGHT
(9) 9

NINE
(10) 10

TEN
(11) 11

ELEVEN
(12) 12

TWLVE
(13) 13

THIRTN
(14) 14

FORTN
(15) 15

FIFTN
(16) 16

SIXTN
(17) 17

SVNTN
(18) 18

EGTN
(19) 19

NINTN

SECTION 4. (a) The holder of a ticket in instant game number 554 shall remove the latex material covering the thirty-nine (39) play symbols and play symbol captions. A winning play is exposed as follows:
(1) If, in the uppermost game, three (3) matching play symbols and play symbol captions are exposed in any row, column, or diagonal, the holder is entitled to a prize in the amount exposed in the "PRIZE" box.
(2) If, in the middle left game, two (2) matching play symbols and play symbol captions are exposed, the holder is entitled to a prize of ten dollars (\$10).
(3) If, in the middle right game, three (3) matching play symbols or play symbol captions are exposed, the holder is entitled to a prize of the matched amount. and
(4) If, in the bottom game, either of the "LUCKY NUMBERS" play symbols and play symbol captions match one (1) or more either [sic.] of "YOUR NUMBERS", the holder is entitled to a prize of the sum of the paired prize amounts.
(b) The prize amounts and number of winners in instant game number 554 are as follows:
$\left.\begin{array}{lcc} & \begin{array}{c}\text { Prize } \\ \text { Ampunt } \\ \text { Number of }\end{array} \\ \text { Winning Game \& Play Symbols } \\ \text { Winners }\end{array}\right\}$

| G4 $-5-\$ 1,000$ | $\$ 5,000$ | 2 |
| :--- | :---: | :--- |
| G1 - $\$ 250,000$ | $\$ 250,000$ | 2 |

* G1 - Uppermost game
** G2 - Middle left game
*** G3 - Middle right game
**** G4 - Bottom game

SECTION 5. (a) There shall be approximately one million $(1,000,000)$ instant tickets initially available in instant game number 554.
(b) The odds of winning a prize in instant game number 554 are approximately 1 in $\mathbf{3 . 3 1}$.
(c) All reorders of tickets for instant game number 554 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of one hundred twenty thousand $(120,000)$; and
(3) odds;
as contained in the initial order.
SECTION 6. The last day to claim a prize in instant game number 554 is December 31, 2003.

SECTION 7. SECTIONS 1 through 6 of this document expire January 31, 2004.

LSA Document \#01-381(E)
Filed with Secretary of State: November 1, 2001, 1:53 p.m.

TITLE 65 STATE LOTTERY COMMISSION
LSA Document \#01-382(E)

## DIGEST

Temporarily adds rules concerning instant game number 555. Effective November 1, 2001.

SECTION 1. The name of this instant game is "Instant Game Number 555, Magic Numbers".

SECTION 2. Instant tickets in instant game number 555 shall sell for one dollar (\$1) per ticket.

SECTION 3. (a) Each instant ticket in instant game number 555 shall contain eleven (11) play symbols and play symbol captions all concealed under a large spot of latex material. Nine (9) play symbols and play symbol captions representing numbers shall appear in a matrix of three (3) rows and three (3) columns. One (1) play symbol and play symbol caption representing a number shall appear in the box labeled "MAGIC NUMBER", and one (1) play symbol
and play symbol caption representing a prize amount shall appear in the box labeled "PRIZE".
(b) The play symbols and play symbol captions, other than those representing prize amounts, shall consist of the following possible play symbols and play symbol captions:
(1) 1

ONE
(2) 2

TWO
(3) 3

THR
(4) 4

FOR
(5) 5

FIV
(6) 6

SIX
(7) 7

SVN
(8) 8

EGT
(9) 9

NIN
(c) The play symbols and play symbol captions representing prize amounts shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 1.00$

ONE
(2) $\$ 2.00$

TWO
(3) $\$ 3.00$

THREE
(4) $\$ 5.00$

FIVE
(5) $\$ 10.00$

TEN
(6) $\$ 15.00$

FIFTEEN
(7) $\$ 20.00$

TWENTY
(8) $\$ 50.00$

FIFTY
(9) $\$ 500$

FIVE HUN
(10) $\$ 1,000$

ONE THOU
(11) $\$ 5,000$

FIVE THOU
SECTION 4. The holder of a ticket in instant game number 555 shall remove the latex material covering the eleven (11) play symbols and play symbol captions. If three (3) of the play symbols and play symbol captions matching
those in the "MAGIC NUMBER" box are exposed in a row, column, or diagonal, the holder is entitled to a prize in the amount set forth in the "PRIZE" box. The prize amounts and number of winners in instant game number 555 are as follows:

| Prize Play Symbols | Prize <br> Amount | Approximate Number <br> of Winners |
| :--- | :---: | :---: |
| $\$ 1.00$ | $\$ 1$ | $\mathbf{5 0 4 , 0 0 0}$ |
| $\$ 2.00$ | $\$ 2$ | $\mathbf{1 4 4 , 0 0 0}$ |
| $\$ 3.00$ | $\$ 3$ | $\mathbf{8 4 , 0 0 0}$ |
| $\$ 5.00$ | $\$ 5$ | 48,000 |
| $\$ 10.00$ | $\$ 10$ | 12,000 |
| $\$ 15.00$ | $\$ 15$ | $\mathbf{1 2 , 0 0 0}$ |
| $\$ 20.00$ | $\$ 20$ | $\mathbf{1 2 , 0 0 0}$ |
| $\$ 50.00$ | $\$ 50$ | $\mathbf{3 , 7 5 0}$ |
| $\$ 500$ | $\$ 500$ | 75 |
| $\$ 1,000$ | $\$ 1,000$ | $\mathbf{3 0}$ |
| $\$ 3,000$ | $\$ 3,000$ | 8 |

SECTION 5. (a) There shall be approximately three million six hundred thousand $(3,600,000)$ instant tickets initially available in instant game number 555.
(b) The odds of winning a prize in instant game number 555 are approximately 1 in 4.39.
(c) All reorders of tickets for instant game number 555 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of two hundred forty thousand $(\mathbf{2 4 0 , 0 0 0})$; and
(3) odds;
as contained in the initial order.
SECTION 6. The last day to claim a prize in instant game number 555 is November 30, 2002.

SECTION 7. SECTIONS 1 through 6 of this document expire December 31, 2002.

## LSA Document \#01-382(E)

Filed with Secretary of State: November 1, 2001, 1:54 p.m.

## TITLE 65 STATE LOTTERY COMMISSION

LSA Document \#01-383(E)

## DIGEST

Temporarily adds rules concerning instant game number 556. Effective November 1, 2001.

SECTION 1. The name of this instant game is "Instant Game Number 556, Holiday Package".

SECTION 2. Instant tickets in instant game number 556 shall sell for two dollars (\$2) per ticket.

SECTION 3. (a) Each instant ticket in instant game number 556 shall contain twenty-two (22) play symbols and play symbol captions all concealed under a large spot of latex material. Two (2) play symbols and play symbol captions shall appear in the upper left corner of the game play data area in a box labeled "YOUR SYMBOLS". Twenty (20) play symbols and play symbol captions shall appear in the larger box labeled "GIFT BOX SYMBOLS" arranged in pairs representing pictures and prize amounts.
(b) The play symbols and play symbol captions, other than those representing prize amounts, shall consist of the following possible play symbols and play symbol captions:
(1) A picture of gingerbread boy COOKIE
(2) A picture [sic., of] Santa's head SANTA
(3) A picture of a pair of bells BELLS
(4) A picture of a snowflake SNFLAKE
(5) A picture of a candy cane CANDY
(6) A picture of a reindeer RNDEER
(7) A picture of a horn HORN
(8) A picture of a tree ornament ORNMNT
(9) A picture of a star

STAR
(10) A picture of a pine tree TREE
(11) A picture of a snowman SNOMAN
(12) A picture of a candle CANDLE
(13) A picture of a string of lights LIGHTS
(c) The play symbols representing prize amounts shall consist of the following possible play symbols:
(1) $\$ 2.00$

TWO
(2) $\$ 3.00$

THREE
(3) $\$ 4.00$

FOUR
(4) $\$ 5.00$

FIVE
(5) $\$ 10.00$

TEN
(6) $\$ 15.00$

FIFTEEN
(7) $\$ 20.00$

TWENTY
(8) $\$ 50.00$

FIFTY
(9) $\$ 100$

ONE HUN
(10) \$1,000

ONE THOU
(11) $\$ 10,000$

TEN THOU
SECTION 4. The holder of a ticket in instant game number 556 shall remove the latex material covering the twenty-two (22) play symbols and play symbol captions. If one (1) or more of the play symbols and play symbol captions exposed in the "GIFT BAG SYMBOLS" box match either of the play symbols and play symbol captions exposed in the "YOUR SYMBOLS" box, the holder is entitled to a prize of the combined matching prize amounts. The prize amounts and number of winners in instant game number 556 are as follows:

| Number of Matches <br> and Matched Prize | Total Prize <br> Amounts | Approxima <br> Number of Wi |
| :--- | :---: | ---: |
| $1-\$ 2.00$ | $\$ 2$ | $\mathbf{2 7 7 , 2 0 0}$ |
| $1-\$ 4.00$ | $\$ 4$ | $\mathbf{1 8 9 , 0 0 0}$ |
| $1-\$ 2.00+1-\$ 3.00$ | $\$ 5$ | $\mathbf{3 7 , 8 0 0}$ |
| $1-\$ 5.00$ | $\$ 5$ | $\mathbf{3 7 , 8 0 0}$ |
| $5-\$ 2.00$ | $\$ 10$ | 25,200 |
| $2-\$ 5.00$ | $\$ 10$ | 12,600 |
| $1-\$ 10.00$ | $\$ 10$ | $\mathbf{1 2 , 6 0 0}$ |
| $5-\$ 3.00$ | $\$ 15$ | 12,600 |
| $1-\$ 15.00$ | $\$ 15$ | $\mathbf{1 2 , 6 0 0}$ |
| $10-\$ 2.00$ | $\$ 20$ | $\mathbf{6 , 3 0 0}$ |
| $4-\$ 5.00$ | $\$ 20$ | $\mathbf{6 , 3 0 0}$ |
| $2-\$ 10.00$ | $\$ 20$ | $\mathbf{6 , 3 0 0}$ |
| $1-\$ 20.00$ | $\$ 20$ | $\mathbf{6 , 3 0 0}$ |
| $10-\$ 5.00$ | $\$ 50$ | 210 |
| $1-\$ 10.00+2-\$ 20.00$ | $\$ 50$ | 210 |
| $1-\$ 500$ | $\$ 50$ | 210 |
| $10-\$ 10.00$ | $\$ 100$ | 168 |
| $2-\$ 50.00$ | $\$ 100$ | 168 |
| $1-\$ 100$ | $\$ 100$ | 168 |
| $5-\$ 100$ | $\$ 500$ | 20 |
| $10-\$ 100$ | $\$ 1,000$ | 15 |
| $1-\$ 1,000$ | $\$ 1,000$ | 15 |
| $1-\$ 10,000$ | $\$ 10,000$ | 6 |
|  |  |  |

SECTION 5. (a) There shall be approximately two million five hundred [sic., thousand] $(2,500,000)$ instant tickets
initially available in instant game number 556 .
(b) The odds of winning a prize in instant game number 556 are approximately 1 in 3.91 .
(c) All reorders of tickets for instant game number 556 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of one hundred twenty thousand $(\mathbf{1 2 0 , 0 0 0})$; and
(3) odds;
as contained in the initial order.
SECTION 6. The last day to claim a prize in instant game number 556 is July 31, 2002.

SECTION 7. SECTIONS 1 through 6 of this document expire August 31, 2002.

## LSA Document \#01-383(E)

Filed with Secretary of State: November 1, 2001, 1:56 p.m.

## TITLE 65 STATE LOTTERY COMMISSION

LSA Document \#01-384(E)

## DIGEST

Temporarily adds rules concerning instant game number 557 . Effective November 1, 2001.

SECTION 1. The name of this instant game is "Instant Game Number 557, Here's The Deal".

SECTION 2. Instant tickets in instant game number 557 shall sell for one dollar (\$1) per ticket.

SECTION 3. (a) Each instant ticket in instant game number 557 shall contain nine (9) play symbols and play symbol captions in the game play data area all concealed under a large spot of latex material. One (1) play symbol and play symbol caption shall appear in the area labeled "DEALER'S CARD". Two (2) play symbols and play symbol captions arranged in pairs representing numbers and prize amounts shall appear in the areas labeled "CARD 1", "CARD 2", "CARD 3", and "CARD 4", respectively.
(b) The play symbols and play symbol captions in instant game number 557, other than those representing prize amounts, shall consist of the following possible play symbols and play symbol captions:
(1)

(2)

| 3 |
| :---: |
| THR |

(3)

| 4 |
| :---: |
| FOR |

(4)

| 5 |
| :---: |
| FIV |

(5)

| 6 |
| :---: |
| SIX |

(6)

(7)

| 8 |
| :---: |
| EGT |

(8)

(9)

(10)

(11)

(12)

(c) The play symbols and play symbol captions representing prize amounts in instant game number 557 shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 1.00$

ONE
(2) $\$ 2.00$

TWO
(3) $\$ 5.00$

FIVE
(4) $\$ 10.00$

TEN
(5) $\$ 20.00$

TWENTY
(6) $\$ 25.00$

TWY FIVE
(7) $\$ 50.00$

FIFTY
(8) $\$ 100$

ONE HUN
(9) $\$ 500$

FIVE HUN
(10) $\$ 1,000$

ONE THOU
(11) $\$ 4,000$

FOUR THOU
SECTION 4. The holder of a ticket in instant game number 557 shall remove the latex material covering the nine (9) play symbols and play symbol captions. If one (1) or more of the play symbols and play symbol captions exposed in "CARD 1", "CARD 2", "CARD 3", or "CARD 4" match the play symbol and play symbol caption exposed as the "DEALER'S CARD", the holder is entitled to the prize amount paired with each matched play symbol. A holder can win up to four (4) times. The matched prize play symbols, prize amounts, and number of winners in instant game number 557 are as follows:

| Number of Matches and <br> Matched and Bonus <br> Play Symbols | Total Prize <br> Amount | Approximate <br> Number of <br> Winners |
| :--- | :---: | :---: |
| $1-\$ 1.00$ | $\$ 1$ | $\mathbf{6 3 6 , 0 0 0}$ |
| $2-\$ 1.00$ | $\$ 2$ | $\mathbf{7 2 , 0 0 0}$ |
| $1-\$ 2.00$ | $\$ 2$ | $\mathbf{6 0 , 0 0 0}$ |
| $4-\$ 1.00$ | $\$ 4$ | $\mathbf{1 2 , 0 0 0}$ |
| $1-\$ 5.00$ | $\$ 5$ | $\mathbf{3 6 , 0 0 0}$ |
| $2-\$ 5.00$ | $\$ 10$ | $\mathbf{2 4 , 0 0 0}$ |
| $1-\$ 10.00$ | $\$ 10$ | $\mathbf{1 2 , 0 0 0}$ |
| $4-\$ 5.00$ | $\$ 20$ | $\mathbf{6 , 0 0 0}$ |
| $2-\$ 5.00+1-\$ 10.00$ | $\$ 20$ | $\mathbf{6 , 0 0 0}$ |
| $2-\$ 10.00$ | $\$ 20$ | $\mathbf{6 , 0 0 0}$ |
| $1-\$ 20.00$ | $\$ 20$ | $\mathbf{6 , 0 0 0}$ |
| $4-\$ 10.00$ | $\$ 40$ | $\mathbf{3 7 5}$ |
| $2-\$ 20.00$ | $\$ 40$ | $\mathbf{3 7 5}$ |
| $2-\$ 25.00$ | $\$ 50$ | $\mathbf{1 5 0}$ |
| $1-\$ 50.00$ | $\$ 50$ | $\mathbf{1 5 0}$ |
| $4-\$ 25.00$ | $\$ 100$ | $\mathbf{2 2 5}$ |
| $1-\$ 100$ | $\$ 100$ | $\mathbf{2 2 5}$ |
| $1-\$ 500$ | $\$ 500$ | $\mathbf{3 0}$ |
| $1-\$ 1,000$ | $\$ 1,000$ | $\mathbf{\$ 4 , 0 0 0}$ |

SECTION 5. (a) There shall be approximately three million six hundred thousand $(3,600,000)$ instant tickets initially available in instant game number 557.
(b) The odds of winning a prize in instant game number 557 are approximately 1 in 4.10.
(c) All reorders of tickets for instant game number 557 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of two hundred forty
thousand $(240,000)$; and
(3) odds;
as contained in the initial order.
SECTION 6. The last day to claim a prize in instant game number 557 is November 30, 2002.

SECTION 7. SECTIONS 1 through 6 of this document expire December 31, 2002.

LSA Document \#01-384(E)
Filed with Secretary of State: November 1, 2001, 1:57 p.m.

## TITLE 65 STATE LOTTERY COMMISSION

LSA Document \#01-385(E)
DIGEST
Temporarily adds rules concerning instant game number 558. Effective November 1, 2001.

SECTION 1. The name of this instant game is "Instant Game Number 558, Reindeer Games".

SECTION 2. Instant tickets in instant game number 558 shall sell for one dollar (\$1) per ticket.

SECTION 3. Each instant ticket in instant game number 558 shall contain nine (9) play symbols and play symbol captions in the game play data area all concealed under a large spot of latex material. The play symbols and play symbol captions in instant game number 558 shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 1.00$

ONE
(2) $\$ 2.00$

TWO
(3) $\$ 3.00$

THREE
(4) $\$ 5.00$

FIVE
(5) $\$ 10.00$

TEN
(6) $\$ 20.00$

TWENTY

## (7) $\$ 50.00$

FIFTY
(8) $\$ 500$

## FIVE HUN

SECTION 4. The holder of a ticket in instant game number 558 shall remove the latex material covering the nine (9) play symbols and play symbol captions. If three (3) matching play symbols and play symbol captions are exposed, the holder is entitled to a prize of the matched amount. The prize amounts and number of winners in instant game number 558 are as follows:

| Matched Play Symbols | Prize <br> Amount | Approximate Num- <br> ber of Winners <br> $\mathbf{9 7 2 , 0 0 0}$ |
| :--- | :---: | :---: |
| $3-\$ 1.00$ | $\$ 1$ | $\mathbf{4 8 , 0 0 0}$ |
| $3-\$ 2.00$ | $\$ 2$ | $\mathbf{3 6 , 0 0 0}$ |
| $3-\$ 3.00$ | $\$ 3$ | $\mathbf{6 0 , 0 0 0}$ |
| $3-\$ 5.00$ | $\$ 5$ | $\mathbf{2 4 , 0 0 0}$ |
| $3-\$ 10.00$ | $\$ 10$ | $\mathbf{1 2 , 0 0 0}$ |
| $3-\$ 20.00$ | $\$ 20$ | $\mathbf{1 , 5 0 0}$ |
| $3-\$ 50.00$ | $\$ 50$ | $\mathbf{1 8 0}$ |
| $3-\$ 500$ | $\$ 500$ |  |

SECTION 5. (a) There shall be approximately three million six hundred thousand $(3,600,000)$ instant tickets initially available in instant game number 558.
(b) The odds of winning a prize in instant game number 558 are approximately 1 in $\mathbf{3 . 1 2}$.
(c) All reorders of tickets for instant game number 558 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of two hundred forty thousand $(240,000)$; and
(3) odds;
as contained in the initial order.
SECTION 6. The last day to claim a prize in instant game number 558 is July $31,2002$.

SECTION 7. SECTIONS 1 through 6 of this document expire August 31, 2002.

## LSA Document \#01-385(E)

Filed with Secretary of State: November 1, 2001, 1:58 p.m.

## TITLE 65 STATE LOTTERY COMMISSION

LSA Document \#01-386(E)

## DIGEST

Temporarily adds rules concerning instant game number 559 . Effective November 1, 2001.

SECTION 1. The name of this instant game is "Instant Game Number 559, Freezing Your Bucks Off".

SECTION 2. Instant tickets in instant game number 559 shall sell for one dollar (\$1) per ticket.

SECTION 3. Each instant ticket in instant game number 559 shall contain six (6) play symbols and play symbol captions in the game play data area all concealed under a large spot of latex material. The play symbols and play symbol captions in instant game number 559 shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 1.00$

ONE
(2) $\$ 2.00$

TWO
(3) $\$ 4.00$

FOUR
(4) $\$ 5.00$

FIVE
(5) $\$ 10.00$

TEN
(6) $\$ 50.00$

FIFTY
(7) $\$ 500$

FIVE HUN
(8) $\$ 1,000$

ONE THOU
(9) $\$ 3,000$

THR THOU
(10) A picture of a piece of currency

TRIPLE
SECTION 4. The holder of a ticket in instant game number 559 shall remove the latex material covering the six (6) play symbols and play symbol captions. If three (3) matching play symbols and play symbol captions are exposed, the holder is entitled to a prize of the matched amount. If two (2) matching play symbols and play symbol captions and the play symbol of a picture of a piece of currency are exposed, the holder is entitled to a prize of triple the matched prize amount. The prize amounts and number of winners in instant game number 559 are as follows:

| Matched Play Symbols and | Prize <br> Amount | Approximate <br> Number of <br> Winners |
| :--- | :---: | :---: |
| Currency Play Symbols | $\$ 1$ | $\mathbf{9 3 6 , 0 0 0}$ |
| $3-\$ 1.00$ | $\$ 2$ | 48,000 |
| $3-\$ 2.00$ | $\$ 3$ | 36,000 |
| $2-\$ 1.00+$ currency | $\$ 4$ | $\mathbf{3 6 , 0 0 0}$ |
| $3-\$ 4.00$ | $\$ 5$ | 36,000 |
| $3-\$ 5.00$ | $\$ 10$ | 24,000 |


| - |  | Emergency Rules |
| :--- | :---: | :---: |
|  |  |  |
| $2-\$ 5.00+$ currency | $\$ 15$ | $\mathbf{1 2 , 0 0 0}$ |
| $2-\$ 10.00+$ currency | $\$ 30$ | $\mathbf{5 , 2 5 0}$ |
| $3-\$ 50.00$ | $\$ 50$ | 750 |
| $3-\$ 500$ | $\$ 500$ | 15 |
| $2-\$ 1,000+$ currency | $\$ 3,000$ | 6 |
| $3-\$ 3,000$ | $\$ 3,000$ | 6 |

SECTION 5. (a) There shall be approximately three million six hundred thousand $(3,600,000)$ instant tickets initially available in instant game number 559.
(b) The odds of winning a prize in instant game number 559 are approximately 1 in 3.17.
(c) All reorders of tickets for instant game number 559 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of two hundred forty
thousand $(\mathbf{2 4 0 , 0 0 0})$; and
(3) odds;
as contained in the initial order.

SECTION 6. The last day to claim a prize in instant game number 559 is July 31, 2002.

SECTION 7. SECTIONS 1 through 6 of this document expire August 31, 2002.

LSA Document \#01-386(E)
Filed with Secretary of State: November 1, 2001, 1:59 p.m.

## TITLE 65 STATE LOTTERY COMMISSION

LSA Document \#01-387(E)
DIGEST
Temporarily adds rules concerning instant game number 560. Effective November 1, 2001.

SECTION 1. The name of this instant game is "Instant Game Number 560, Pharaoh's Gold".

SECTION 2. Instant tickets in instant game number 560 shall sell for two dollars (\$2) per ticket.

SECTION 3. (a) Each instant ticket in instant game number 560 shall contain twenty-two (22) play symbols and play symbol captions in the game play data area all concealed under a large spot of latex material. Two (2) play symbols and play symbol captions representing numbers shall appear in the area labeled "PHARAOH'S NUMBERS". Twenty (20) play symbols and play symbol captions shall appear in the area labeled "YOUR NUMBERS"
and be arranged in pairs representing numbers or a picture of a pyramid and prize amounts.
(b) The play symbols and play symbol captions in instant game number 560, other than those representing prize amounts, shall consist of the following possible play symbols and play symbol captions:
(1) 1

ONE
(2) 2

TWO
(3) 3

THR
(4) 4

FOR
(5) 5

FIV
(6) 6

SIX
(7) 7 SVN
(8) 8

EGT
(9) 9 NIN
(10) 10

TEN
(11) 11

ELV
(12) 12

TLV
(13) 13

TRN
(14) 14

FRN
(15) 15

FTN
(16) 16

SXT
(17) 17

SVT
(18) 18

ETN
(19) A picture of a pyramid WIN
(c) The play symbols and play symbol captions representing prize amounts in instant game number 560 shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 2.00$

TWO
(2) $\$ 3.00$

THREE
(3) $\$ 4.00$

FOUR
(4) $\$ 5.00$
FIVE
(5) $\$ 10.00$
TEN
(6) \$20.00
TWENTY
(7) \$25.00
TWY FIVE
(8) \$50.00
FIFTY
(9) \$100
ONE HUN
(10) \$1,000
ONE THOU
(11) \$15,000
FTN THOU

SECTION 4. (a) The holder of an instant ticket in instant game number 560 shall remove the latex material covering the twenty-two (22) play symbols and play symbol captions. If one (1) or more of "YOUR NUMBERS" match either of the "PHARAOH'S NUMBERS", the holder is entitled to the prize amount paired with the matched number. If the play symbol of a picture of a pyramid with the play symbol caption "WIN" is paired with a play symbol in the "YOUR NUMBERS" area, the holder is automatically entitled to the paired prize amount. A holder can win up to ten (10) times on an instant ticket.
(b) The number of matched play symbols, the paired prize amount play symbols, total prize amounts, and approximate number of winners in instant game number 560 are as follows:

| Number of Matches and <br> Paired Prize Amount | Total <br> Prize <br> Amount | Approximate <br> Number of <br> Wiay Symbols |
| :--- | :---: | :---: |
| $1-\$ 2.00$ | $\$ 2$ | $\mathbf{3 2 7 , 6 0 0}$ |
| $2-\$ 2.00$ | $\$ 4$ | $\mathbf{2 5 , 2 0 0}$ |
| $1-\$ 4.00$ | $\$ 4$ | $\mathbf{2 5 , 2 0 0}$ |
| $1-\$ 2.00+1-\$ 3.00$ | $\$ 5$ | $\mathbf{3 7 , 8 0 0}$ |
| $1-\$ 5.00$ | $\$ 5$ | $\mathbf{3 7 , 8 0 0}$ |
| $5-\$ 2.00$ | $\$ 10$ | $\mathbf{2 5 , 2 0 0}$ |
| $2-\$ 5.00$ | $\$ 10$ | $\mathbf{2 5 , 2 0 0}$ |
| $1-\$ 10.00$ | $\$ 10$ | $\mathbf{1 2 , 6 0 0}$ |
| $10-\$ 2.00$ | $\$ 20$ | $\mathbf{6 , 3 0 0}$ |
| $5-\$ 4.00$ | $\$ 20$ | $\mathbf{6 , 3 0 0}$ |
| $4-\$ 5.00$ | $\$ 20$ | $\mathbf{6 , 3 0 0}$ |
| $1-\$ 20.00$ | $\$ 20$ | $\mathbf{6 , 3 0 0}$ |
| $10-\$ 5.00$ | $\$ 50$ | $\mathbf{6 3 0}$ |
| $2-\$ 25.00$ | $\$ 50$ | $\mathbf{6 3 0}$ |
| $1-\$ 50.00$ | $\$ 50$ | $\mathbf{6 3 0}$ |
| $10-\$ 10.00$ | $\$ 100$ | $\mathbf{1 , 5 7 5}$ |
| $2-\$ 50.00$ | $\$ 100$ | $\mathbf{1 , 5 7 5}$ |


| $1-\$ 100$ | $\$ 100$ | 1,575 |
| :--- | :---: | :---: |
| $5-\$ 100$ | $\$ 500$ | 42 |
| $10-\$ 100$ | $\$ 1,000$ | 21 |
| $1-\$ 1,000$ | $\$ 1,000$ | 21 |
| $1-\$ 15,000$ | $\$ 15,000$ | 18 |

SECTION 5. (a) There shall be approximately two million five hundred thousand $(2,500,000)$ instant tickets initially available in instant game number 560.
(b) The odds of winning a prize in instant game number 560 are approximately 1 in 4.59.
(c) All reorders of tickets for instant game number 560 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of one hundred twenty thousand $(\mathbf{1 2 0 , 0 0 0})$; and
(3) odds;
as contained in the initial order.
SECTION 6. The last day to claim a prize in instant game number 560 is November 30, 2002.

SECTION 7. SECTIONS 1 through 6 of this document expire December 31, 2002.

LSA Document \#01-387(E)
Filed with Secretary of State: November 1, 2001, 2:00 p.m.

## TITLE 65 STATE LOTTERY COMMISSION

LSA Document \#01-388(E)
DIGEST
Temporarily adds rules concerning instant game number 561. Effective November 1, 2001.

SECTION 1. The name of this instant game is "Instant Game Number 561, Triple Blackjack".

SECTION 2. Instant tickets in instant game number 561 shall sell for two dollars (\$2) per ticket.

SECTION 3. (a) Each instant ticket in instant game number 561 shall contain twenty-four (24) play symbols and play symbol captions in the game play data area all concealed under a large spot of latex material. The play symbols and play symbol captions shall be arranged in two (2) matrixes of four (4) rows and three (3) columns. The rows in the left matrix shall be separate and independent games labeled "HAND 1", "HAND 2", "HAND 3", and "HAND 4", respectively. The rows in the right matrix shall
be separate and independent games labeled "HAND 5", "HAND 6", "HAND 7", and "HAND 8", respectively. The first column in each matrix shall be labeled "YOURS" and shall contain play symbols and play symbol captions representing playing cards. The second column in each matrix shall be labeled "THEIRS" and shall also contain play symbols and play symbol captions representing playing cards. The third column in each row shall be labeled "PRIZE" and shall contain play symbols and play symbol captions representing prize amounts.
(b) The play symbols and play symbol captions, other that those representing prize amounts, shall consist of the following possible play symbols and play symbol captions:
(1)

(2)

| 3 |
| :---: |
| THR |

(3)

| 4 |
| :---: |
| FOR |

(4)

| 5 |
| :---: |
| FIV |

(5)

| 6 |
| :---: |
| SIX |

(6)

| 7 |
| :---: |
| SVN |

(7)

(8)

| 9 |
| :---: |
| NIN |

(9)

| 10 |
| :---: |
| TEN |

(10)

(11)

(12)

(13)

(14) A picture of a joker in a box

TPL
(c) The play symbols and play symbol captions of prize amounts shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 2.00$

TWO
(2) $\$ 3.00$

THREE
(3) $\$ 4.00$

FOUR
(4) $\$ 5.00$

FIVE
(5) $\$ 10.00$

TEN
(6) $\$ 20.00$

TWENTY
(7) $\$ 50.00$

FIFTY
(8) $\$ 100$

ONE HUN
(9) $\$ 1,000$

ONE THOU
(10) $\$ 21,000$

TWYONE THOU
SECTION 4. (a) The holder of an instant ticket in instant game number 561 shall remove the latex material covering the twenty-four (24) play symbols and play symbol captions. If the play symbol and play symbol caption exposed in the "YOUR" column of a row has a higher value than the play symbol and play symbol caption exposed in the "THEIRS" column of that row, the holder is entitled to the corresponding prize amount for that row. If a play symbol representing a picture of a joker with the play symbol caption "WIN" is exposed in the "YOURS" column of a row, the holder is entitled to three (3) times the corresponding prize amount for that row. Play symbols and play symbol captions representing playing cards are valued in descending order with aces as the high cards. A holder may win up to eight (8) times on a ticket.
(b) The number of winning plays and the associated prize amount play symbols, total prize amounts, and approximate number of winners in instant game number 561 are as follows:

| Number of Winning Hands and | Total <br> Prize <br> Amount | Approximate <br> Number of |
| :--- | :---: | :---: |
| Wlay Symbols | $\$ 2$ | 88,200 |
| $1-\$ 2.00$ | $\$ 4$ | 277,200 |
| $1-\$ 4.00$ | $\$ 5$ | 37,800 |
| $1-\$ 2.00+1-\$ 3.00$ | $\$ 5$ | 37,800 |
| $1-\$ 5.00$ | $\$ 6$ | 25,200 |
| $1-\$ 2.00$ with Joker | $\$ 10$ | 12,600 |
| $5-\$ 2.00$ | $\$ 10$ | 12,600 |
| $2-\$ 5.00$ |  |  |


| $1-\$ 10.00$ | $\$ 10$ | 12,600 |
| :--- | :---: | :---: |
| $1-\$ 5.00$ with Joker | $\$ 15$ | 12,600 |
| $8-\$ 2.00$ | $\$ 16$ | 12,600 |
| $5-\$ 4.00$ | $\$ 20$ | 12,600 |
| $4-\$ 5.00$ | $\$ 20$ | $\mathbf{6 , 3 0 0}$ |
| $1-\$ 20.00$ | $\$ 20$ | $\mathbf{6 , 3 0 0}$ |
| $6-\$ 5.00+2-\$ 10.00$ | $\$ 50$ | 252 |
| $1-\$ 10.00$ with Joker + 1 - \$20.00 | $\$ 50$ | 252 |
| $1-\$ 50.00$ | $\$ 50$ | 252 |
| $6-\$ 10.00+2-\$ 20.00$ | $\$ 100$ | 168 |
| $1-\$ 100$ | $\$ 100$ | 168 |
| $5-\$ 100$ | $\$ 500$ | 10 |
| $1-\$ 100$ with Joker $+7-\$ 100$ | $\$ 1,000$ | 8 |
| $1-\$ 1,000$ | $\$ 1,000$ | 8 |
| $1-\$ 21,000$ | $\$ 21,000$ | 4 |

SECTION 5. (a) There shall be approximately two million five hundred thousand $(2,500,000)$ instant tickets initially available in instant game number 561.
(b) The odds of winning a prize in instant game number 561 are approximately 1 in 4.54.
(c) All reorders of tickets for instant game number 561 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of one hundred twenty thousand $(\mathbf{1 2 0 , 0 0 0})$; and
(3) odds;
as contained in the initial order.
SECTION 6. The last day to claim a prize in instant game number 561 is November 30, 2002.

SECTION 7. SECTIONS 1 through 6 of this document expire on December 31, 2002.

LSA Document \#01-388(E)
Filed with Secretary of State: November 1, 2001, 2:02 p.m.

## TITLE 65 STATE LOTTERY COMMISSION

LSA Document \#01-389(E)
DIGEST
Temporarily adds rules concerning instant game number 562. Effective November 1, 2001.

SECTION 1. The name of this instant game is "Instant Game Number 562, Wild 8's".

SECTION 2. Instant tickets in instant game number 562 shall sell for one dollar (\$1) per ticket.

SECTION 3. (a) Each instant ticket in instant game number 562 shall contain ten (10) play symbols and play symbol captions all concealed under a large spot of latex material. Nine (9) play symbols and play symbol captions representing numbers shall appear in a matrix of three (3) rows and three (3) columns. One (1) play symbol and play symbol caption representing a prize amount shall appear in a box labeled "PRIZE".
(b) The play symbols and play symbol captions, other than those representing prize amounts, shall consist of the following possible play symbols and play symbol captions:
(1) 1

ONE
(2) 2

TWO
(3) 3

THR
(4) 4

FOR
(5) 5

FIVE
(6) 6

SIX
(7) 7

SVN
(8) 8

EGT
(c) The play symbols and play symbol captions representing prize amounts shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 1.00$

ONE
(2) $\$ 2.00$

TWO
(3) $\$ 3.00$

THREE
(4) $\$ 5.00$

FIVE
(5) $\$ 8.00$

EIGHT
(6) $\$ 18.00$

EIGHTEEN
(7) $\$ 28.00$

TWY EGT
(8) $\$ 88.00$

ETY EGT
(9) $\$ 888$

ETHETEGT
SECTION 4. (a) The holder of an instant ticket in instant
game number 562 shall remove the latex material covering the ten (10) play symbols and play symbol captions. If three (3) play symbols of " 8 " are exposed in the matrix in a single row, column, or diagonal, the holder is entitled to the prize amount in the "PRIZE" box.
(b) The winning prize play symbols, total prize amounts, and approximate number of winners in instant game number 562 are as follows:

| Prize Play Symbol | Total Prize <br> Amount | Approximate <br> Number of Winners |
| :--- | :---: | :---: |
| $\$ 1.00$ | $\$ 1$ | $\mathbf{6 4 8 , 0 0 0}$ |
| $\$ 2.00$ | $\$ 2$ | $\mathbf{6 0 , 0 0 0}$ |
| $\$ 3.00$ | $\$ 3$ | $\mathbf{6 0 , 0 0 0}$ |
| $\$ 5.00$ | $\$ 5$ | $\mathbf{6 0 , 0 0 0}$ |
| $\$ 8.00$ | $\$ 8$ | $\mathbf{3 6 , 0 0 0}$ |
| $\$ 18.00$ | $\$ 18$ | $\mathbf{1 2 , 0 0 0}$ |
| $\$ 28.00$ | $\$ 28$ | $\mathbf{5 , 7 7 5}$ |
| $\$ 88.00$ | $\$ 88$ | $\mathbf{1 , 1 2 5}$ |
| $\$ 888$ | $\$ 888$ | $\mathbf{1 2 0}$ |

SECTION 5. (a) There shall be approximately three million six hundred thousand $(\mathbf{3 , 6 0 0}, 000)$ instant tickets initially available in instant game number 562.
(b) The odds of winning a prize in instant game number 562 are approximately 1 in 4.08.
(c) All reorders of tickets for instant game number 562 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of two hundred forty
thousand $(240,000)$; and
(3) odds;
as contained in the initial order.
SECTION 6. The last day to claim a prize in instant game number 562 is November 30, 2002.

SECTION 7. SECTIONS 1 through 6 of this document expire December 31, 2002.

## LSA Document \#01-389(E)

Filed with Secretary of State: November 1, 2001, 2:03 p.m.

## TITLE 405 OFFICE OF THE SECRETARY OF FAMILY AND SOCIAL SERVICES

LSA Document \#01-378(E)
DIGEST
Temporarily amends 405 IAC 5-24-4 and 405 IAC 5-24-6 to
revise reimbursement policy for pharmacy services in the Medicaid program. Authority: IC 4-22-2-37.1(a)(20); IC 12-8-1-12(c). NOTE: See LSA Document \#01-396(E), printed at 25 IR 829. Effective October 28, 2001.

SECTION 1. (a) The office shall reimburse pharmacy providers for covered legend drugs at the lowest of the following:
(1) The estimated acquisition cost (EAC) of the drug as of the date of dispensing, plus any applicable Medicaid dispensing fee.
(2) The maximum allowable cost (MAC) of the drug as determined by the Health Care Financing Administration under 42 CFR 447.332 as of the date of dispensing, plus any applicable Medicaid dispensing fee.
(3) The provider's submitted charges, representing the provider's usual and customary charge for the drug, as of the date of dispensing.
(b) For purposes of this section, the Indiana Medicaid EAC is eighty-seven percent $(87 \%)$ of the average wholesale price for each National Drug Code according to the Medicaid contractor's drug database file.

SECTION 2. (a) For purposes of this rule, the Indiana Medicaid dispensing fee maximum is three dollars (\$3) per legend drug.
(b) A maximum of one (1) dispensing fee per month is allowable per recipient per drug order for legend drugs provided to Medicaid recipients residing in Medicaid certified long term care facilities.
(c) The practice of split billing of legend drugs, defined as the dispensing of less than the prescribed amount of drug solely for the purpose of collecting more dispensing fees than would otherwise be allowed, is prohibited. In cases in which the pharmacist's professional judgment dictates that a quantity less than the amount prescribed be dispensed, the pharmacist should contact the prescribing practitioner for authorization to dispense a lesser quantity. The pharmacist must document the result of the contact and the pharmacist's rationale for dispensing less than the amount prescribed on the prescription or in the pharmacist's records.

SECTION 3. This document expires January 24, 2002.
LSA Document \#01-378(E)
Filed with Secretary of State: October 26, 2001, 3:30 p.m.

# 405 OFFICE OF THE SECRETARY OF FAMILY AND SOCIAL SERVICES 

LSA Document \#01-396(E)

## DIGEST

Repeals LSA Document \#01-378(E), which temporarily amended 405 IAC 5-24-4 and 405 IAC 5-24-6 to revise reimbursement policy for pharmacy services in the Medicaid program. Authority: IC 4-22-2-37.1(a)(20); IC 12-8-1-12(c). Effective October 28, 2001.

SECTION 1. LSA Document \#01-378(E), as added at 25 IR 828, is repealed effective October 28, 2001.

SECTION 2. SECTION 1 of this document expires January 24, 2002.

## LSA Document \#01-396(E)

Filed with Secretary of State: November 9, 2001, 9:40 a.m.

