## Document: Emergency Rule

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## TITLE 65 STATE LOTTERY COMMISSION

LSA Document \#01-191(E)

## DIGEST

Temporarily adds rules concerning pull-tab game number 535. Effective June 8, 2001.

SECTION 1. The name of this pull-tab game is "Casino Wizard".
SECTION 2. Pull-tab tickets in pull-tab game Casino Wizard shall sell for fifty cents (\$0.50) per ticket.
SECTION 3. Casino Wizard is a criss-cross game in which play symbols appearing in the order designated herein establish criss-cross winning combinations.

SECTION 4. A pull-tab ticket for Casino Wizard may contain the following possible play symbols:
Words "CASINO WIZARD"
Drawing of a wizard
Drawing of a top hat
Drawing of a hand of playing cards
Drawing of a woman
Drawing of a dove
Drawing of a rabbit and a wand
Drawing of three (3) rings
Drawing of a wand being shaken
Drawing of a hand holding a rose bud
Drawing of two (2) playing cards being sawed in half
SECTION 5. (a) A criss-cross winning combination is not established unless each of the following are true:
(1) The play symbols are of the type specified in SECTION 4 of this rule [document].
(2) The play symbols are bisected by a red arrow.
(3) The prize amount appears in red ink overprinting on a yellow box randomly placed in the game play data area.
(b) A criss-cross winning combination shall consist of two (2) "CASINO WIZARD" symbols and one (1) other play symbol consecutively exposed in a vertical, horizontal, or diagonal line.
(c) A player may win up to two (2) times on a ticket in the pull-tab game Casino Wizard.

SECTION 6. The holder of a valid pull-tab ticket in Casino Wizard containing a criss-cross winning combination is entitled to the following prizes which are available in the following approximate numbers with respect to each two hundred fifty thousand $(\mathbf{2 5 0}, 000)$ tickets printed for the game:

| Number of Criss-Cross <br> Winning Combinations | Play Symbols in Criss-Cross Winning <br> Combinations | Prize Amount | Approximate Number of <br> Winners |
| :---: | :--- | :---: | :---: |
| 1 | 3-CASINO WIZARD | $\$ 100.00$ | 321 |
| 1 | 2 - CASINO WIZARD + 1 - wizard | $\$ 40.00$ | 321 |
| 1 | 2 - CASINO WIZARD + 1 - top hat | $\$ 15.00$ | 321 |
| 1 | 2-CASINO WIZARD + 1 - hand of playing | $\$ 10.00$ | 321 |


| 1 | 2 - CASINO WIZARD + 1 - woman | \$ 3.00 | 642 |
| :---: | :---: | :---: | :---: |
| 2 | 2 - CASINO WIZARD + 1 - dove \& 2 CASINO WIZARD + 1 - rabbit and wand | \$ 3.00 | 321 |
| 1 | 2 - CASINO WIZARD + 1 - dove | \$ 2.00 | 321 |
| 2 | 2 - CASINO WIZARD + 1 - rabbit and wand \& 2 - CASINO WIZARD + 1 - rabbit and wand | \$ 2.00 | 321 |
| 1 | 2 - CASINO WIZARD + 1 - rabbit and wand | \$ 1.00 | 321 |
| 2 |  <br> 2 - CASINO WIZARD + 1 - three (3) rings | \$ 1.00 | 5,457 |
| 1 | 2 - CASINO WIZARD + 1 - three (3) rings | \$ 0.50 | 32,742 |

SECTION 7. A total of approximately two hundred fifty thousand ( $\mathbf{2 5 0 , 0 0 0 )}$ ) instant tickets will be initially available in the pull-tab game Casino Wizard. The odds of winning a prize in the pull-tab game Casino Wizard are approximately 1 in 6.05. If additional pull-tab tickets are order [sic., ordered] for the pull-tab game Casino Wizard, the odds, prize structure, and approximate prize distribution shall remain the same as in the initial order.

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