## Document: Emergency Rule

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TITLE 65 STATE LOTTERY COMMISSION
LSA Document \#01-29(E)
DIGEST

Temporarily adds rules concerning instant game number 500. Effective January 11, 2001.
SECTION 1. The name of this instant game is "Instant Game Number 500, 7-11-21".
SECTION 2. Instant tickets in instant game number 500 shall sell for one dollar (\$1) per ticket.
SECTION 3. (a) Each instant ticket in instant game number 500 shall contain twelve (12) play symbols and play symbol captions in the game play data area all concealed under a large spot of latex material. The play symbols and play symbol captions shall appear in a matrix of three (3) rows and four (4) columns. The rows shall be labeled "GAME 1", "GAME 2", and "GAME 3", respectively. The first three (3) columns of each row shall be labeled jointly "YOUR NUMBERS" and shall contain play symbols and play symbol captions representing numbers. One (1) play symbol and play symbol caption representing a prize amount shall appear in the "PRIZE" column of each game.
(b) The play symbols and play symbol captions in instant game number 500, other than those representing prize amounts, shall consist of the following possible play symbols and play symbol captions:
(1) 1

ONE
(2) 2

TWO
(3) 3

THR
(4) 4

FOR
(5) 5

FIV
(6) 6

SIX
(7) 8

EGT
(8) 9

NIN
(9) 10

TEN
(10) 12

TWLV
(c) The play symbols and play symbol captions representing prize amounts in instant game number 500 shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 1.00$

ONE
(2) $\$ 2.00$

TWO
(3) $\$ 3.00$

THREE

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(4) $7.00
    SEVEN
(5) $11.00
    ELEVEN
(6) $15.00
    FIFTEEN
(7) $21.00
    TWY ONE
(8) $25.00
    TWY FIVE
(9) $30.00
    THIRTY
(10) $100
    ONE HUN
(11) $2,100
    TWY ONE HUN
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SECTION 4. The holder of a ticket in instant game number 500 shall remove the latex material covering the twelve (12) play symbols and play symbol captions. If the first three (3) play symbols and play symbol captions in "GAME 1", "GAME 2", and/or "GAME 3" total seven (7), eleven (11), or twenty-one (21) when added, the holder is entitled to the prize amount for that game. A holder may win up to three (3) times on a ticket. Prizes shall be available to holders of winning tickets in instant game number 500 in accordance with the following:

| Number of Winning Prize Symbols on an Instant Ticket | Prize Amount | Approximate Number of Winners |
| :---: | :---: | :---: |
| 1-\$1.00 | \$1 | 380,000 |
| 1-\$2.00 | \$2 | 228,000 |
| 2-\$1.00 | \$2 | 121,600 |
| 1-\$3.00 | \$3 | 76,000 |
| 3-\$1.00 | \$3 | 30,400 |
| 1-\$7.00 | \$7 | 15,200 |
| 2-\$2.00 and 1-\$3.00 | \$7 | 15,200 |
| 1-\$11.00 | \$11 | 15,200 |
| 2-\$7.00 and 1-\$1.00 | \$15 | 15,200 |
| 1-\$21.00 | \$21 | 7,600 |
| 3-\$7.00 | \$21 | 7,600 |
| 1-\$25.00 | \$25 | 3,800 |
| 2-\$15.00 | \$30 | 2,850 |
| 1-\$30.00 | \$30 | 950 |
| 2-\$25.00 | \$50 | 950 |
| 3-\$25.00 | \$75 | 380 |
| 1-\$100 | \$100 | 95 |
| 2-\$100 | \$200 | 95 |
| 1-\$2,100 | \$2,100 | 10 |

SECTION 5. (a) There shall be approximately four million five hundred thousand (4,500,000) instant tickets initially available in instant game number 500.
(b) The odds of winning a prize in instant game number 500 are approximately $\mathbf{1}$ in $\mathbf{4 . 9 5}$.
(c) All reorders of tickets for instant game number 500 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of two hundred forty thousand $(240,000)$; and
(3) odds;
as contained in the initial order.
SECTION 6. The last day to claim a prize in instant game number 500 is February 28, 2002.
SECTION 7. SECTIONS 1 through 6 of this document expire March 31, 2002.

Filed with Secretary of State: January 11, 2001, 4:26 p.m.

