

Document: Emergency Rule

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TITLE 65 STATE LOTTERY COMMISSION

LSA Document #00-282(E)

DIGEST

Adds 65 IAC 4-441 concerning instant game number 587. Effective December 14, 2000.

65 IAC 4-441

SECTION 1. 65 IAC 4-441 IS ADDED TO READ AS FOLLOWS:

Rule 441. Instant Game 587

65 IAC 4-441-1 Name

Authority: IC 4-30-3-7; IC 4-30-3-9

Affected: IC 4-30

Sec. 1. The name of this instant game is “Instant Game Number 587, Hoosier Millionaire Doubler”. *(State Lottery Commission; 65 IAC 4-441-1; emergency rule filed Dec 14, 2000, 10:17 a.m.: 24 IR 1363)*

65 IAC 4-441-2 Price

Authority: IC 4-30-3-7; IC 4-30-3-9

Affected: IC 4-30

Sec. 2. Instant tickets in instant game number 587 shall sell for one dollar (\$1) per ticket. *(State Lottery Commission; 65 IAC 4-441-2; emergency rule filed Dec 14, 2000, 10:17 a.m.: 24 IR 1363)*

65 IAC 4-441-3 Play symbols and play symbol captions

Authority: IC 4-30-3-7; IC 4-30-3-9

Affected: IC 4-30

Sec. 3. (a) Each instant ticket in instant game number 587 shall contain ten (10) play symbols and play symbol captions in the game play data area all concealed under a large spot of latex material. One (1) play symbol and play symbol caption shall appear in the area labeled “YOUR NUMBER”. Eight (8) play symbols and play symbol captions shall appear in the area labeled “YOUR GAME NUMBERS” and be arranged in pairs representing numbers and prize amounts. One (1) play symbol and play symbol caption shall appear in the area labeled “BONUS AREA”.

(b) The play symbols and play symbol captions in instant game number 587, other than those representing prize amounts or appearing in the “BONUS ENTRY” area, shall consist of the following possible play symbols and play symbol captions:

(1) 1

ONE

(2) 2

TWO

(3) 3

THREE

(4) 4

FOUR

(5) 5

FIVE

- (6) 6
SIX
- (7) 7
SEVEN
- (8) 8
EIGHT
- (9) 9
NINE
- (10) 10
TEN
- (11) 11
ELVEN
- (12) 12
TWLVE
- (13) 13
THIRTN
- (14) 14
FORTN
- (15) 15
FIFTN
- (16) 16
SIXTN
- (17) 17
SVNTN
- (18) 18
EGHTN
- (19) 19
NINTN
- (20) 20
TWENTY
- (21) 21
TWYONE
- (22) 22
TWY TWO
- (23) 23
TWYTHR
- (24) 24
TWYFOR
- (25) 25
TWYFIV
- (26) 26
TWYSIX
- (27) 27
TWYSVN
- (28) 28
TWYEGT
- (29) 29
TWNIN
- (30) 30
THIRTY
- (31) \$\$
DOUBLE

(c) The play symbols and play symbol captions representing prize amounts in instant game number 587 shall consist of the following possible play symbols and play symbol captions:

- (1) ENTRY
ENTRY
- (2) \$1.00
ONE
- (3) \$2.00
TWO
- (4) \$3.00
THREE
- (5) \$5.00
FIVE
- (6) \$8.00
EIGHT
- (7) \$10.00
TEN
- (8) \$15.00
FIFTN
- (9) \$25.00
TWY FIVE
- (10) \$50.00
FIFTY
- (11) \$1,000
ONE THOU

(d) The play symbols and play symbol captions appearing in the “BONUS AREA” shall consist of the following possible play symbols and play symbol captions:

- (1) YOU ARE ON THE SHOW
SEE TICKET BACK FOR DETAILS
- (2) STOPPER-TRY AGAIN
SEE TICKET BACK FOR DETAILS

(State Lottery Commission; 65 IAC 4-441-3; emergency rule filed Dec 14, 2000, 10:17 a.m.: 24 IR 1363)

65 IAC 4-441-4 How to play; winning combinations; prizes

Authority: IC 4-30-3-7; IC 4-30-3-9

Affected: IC 4-30

Sec. 4. (a) The holder of a ticket in instant game number 587 shall remove the latex material covering the ten (10) play symbols and play symbol captions. If one (1) or more of “YOUR GAME NUMBERS” match “YOUR NUMBER”, the holder is entitled to the prize amount paired with the matched number. If the play symbol “\$\$” is paired with one (1) or more of “YOUR GAME NUMBERS”, the holder is entitled to double the paired prize amount. If the play symbol and play symbol caption “ENTRY” is paired with one (1) or more of the matching “YOUR GAME NUMBERS”, the holder is required to comply with the directions on the back of the instant ticket, sign the back of the instant ticket, and mail the instant ticket to Hoosier Millionaire, P.O. Box 4444, Plainfield, IN 46165-4444. The instant ticket will then be entered into a weekly second chance drawing for participation as a contestant on the Hoosier Millionaire Game Show. If the play symbol “YOU ARE ON THE SHOW” is exposed in the “BONUS AREA”, the holder is required to take the instant ticket to the nearest commission office. The commission will contact the holder and make arrangements for participation as contestants on the Hoosier Millionaire Game Show.

(b) The matched prize play symbols, prize amounts, and number of winners in instant game number 587 are as follows:

| Winning Prize Symbol | Prize Amount | Approximate Number of Winners |
|-------------------------|--------------|-------------------------------------|
|-------------------------|--------------|-------------------------------------|

| | Entry into a second chance drawing for participation on the Hoosier Millionaire Game Show | |
|--|--|----------------|
| ENTRY | | 277,200 |
| 1 – \$1.00 | \$1 | 1,461,800 |
| 2 – \$1.00 | \$2 | 756,000 |
| 1 – \$2.00 | \$2 | 352,800 |
| 3 – \$1.00 | \$3 | 88,200 |
| 1 – \$1.00 + \$\$ and 2 – \$1.00 | \$3 | 63,000 |
| 1 – \$3.00 | \$3 | 50,400 |
| 3 – \$1.00 and 1 – \$2.00 | \$5 | 100,800 |
| 1 – \$1.00 and 1 – \$2.00 + \$\$ | \$5 | 100,800 |
| 2 – \$1.00 and 1 – \$3.00 | \$5 | 100,800 |
| 1 – \$5.00 | \$5 | 50,400 |
| 2 – \$3.00 and 1 – \$2.00 + \$\$ | \$10 | 75,600 |
| 1 – \$2.00, 1 – \$3.00, and 1 – \$5.00 | \$10 | 12,600 |
| 1 – \$10.00 | \$10 | 12,600 |
| 3 – \$5.00 and 1 – \$10.00 | \$25 | 25,200 |
| 1 – \$5.00 + \$\$ and 1 – \$15.00 | \$25 | 12,600 |
| 1 – \$25.00 | \$25 | 12,600 |
| 2 – \$25.00 | \$50 | 1,890 |
| 1 – \$50 | \$50 | 1,890 |
| 1 – \$50 + \$\$ | \$100 | 630 |
| 1 – \$1,000 | \$1,000 | 189 |
| YOU ARE ON THE SHOW | | 31 |

(c) The director has established and promulgated drawing procedures governing the second chance drawings and the Hoosier Millionaire Game Show. (State Lottery Commission; 65 IAC 4-441-4; emergency rule filed Dec 14, 2000, 10:17 a.m.: 24 IR 1364)

65 IAC 4-441-5 Number of tickets; odds; reorders

Authority: IC 4-30-3-7; IC 4-30-3-9

Affected: IC 4-30

Sec. 5. (a) There shall be approximately fifteen million (15,000,000) instant tickets initially available in instant game number 587.

(b) The odds of winning a prize in instant game number 587 are approximately 1 in 4.25.

(c) All reorders of tickets for instant game number 587 shall have the same:

(1) prize structure;

(2) number of prizes per prize pool of two hundred forty thousand (240,000); and

(3) odds;

as contained in the initial order. *(State Lottery Commission; 65 IAC 4-441-5; emergency rule filed Dec 14, 2000, 10:17 a.m.: 24 IR 1365)*

65 IAC 4-441-6 Last claim date

Authority: IC 4-30-3-7; IC 4-30-3-9

Affected: IC 4-30

Sec. 6. The last day to claim a prize in instant game number 587 is sixty (60) days after the end of the game. Game end dates are available on the commission's Web site or may be obtained through the commission's toll free customer service number or from any instant ticket retailer. *(State Lottery Commission; 65 IAC 4-441-6; emergency rule filed Dec 14, 2000, 10:17 a.m.: 24 IR 1365)*

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