

Document: Emergency Rule

Source: February 1, 2001, Indiana Register, Volume 24, Number 5

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TITLE 65 STATE LOTTERY COMMISSION

LSA Document #00-279(E)

DIGEST

Temporarily adds rules concerning instant game number 494. Effective December 14, 2000.

SECTION 1. The name of this instant game is “Instant Game Number 494, 3 For The Money”.

SECTION 2. Instant tickets in instant game number 494 shall sell for one dollar (\$1) per ticket.

SECTION 3. (a) Each instant ticket in instant game number 494 shall contain twelve (12) play symbols and play symbol captions all concealed under a large spot of latex material. The play symbols and play symbol captions shall be arranged in a matrix of three (3) rows and four (4) columns. The rows shall be labeled “Line 1”, “Line 2”, and “Line 3”, respectively. The first three (3) columns shall be jointly labeled “YOUR NUMBERS” and contain play symbols and play symbol captions representing numbers. The last column shall be labeled “PRIZE” and contain play symbols and play symbol captions representing prize amounts.

(b) The play symbols and play symbol captions, other than those representing prize amounts, shall consist of the following possible play symbols and play symbol captions:

- (1) 1
ONE
- (2) 2
TWO
- (3) 3
THR
- (4) 4
FOR
- (5) 5
FIV
- (6) 6
SIX
- (7) 7
SVN
- (8) 8
EGT
- (9) 9
NIN
- (10) 10
TEN
- (11) 11
ELV
- (12) 12
TWL
- (13) 13
TRN
- (14) 14
FRN
- (15) 15

FTN
(16) 16
SXT
(17) 17
SVT
(18) 18
ETN
(19) 19
NTN
(20) 20
TTY
(21) 21
TON
(22) 22
TTW
(23) 23
TTR
(24) 24
TFR
(25) 25
TFV
(26) 26
TWX
(27) 27
TSN
(28) 28
TWE
(29) 29
TNN
(30) 30
TRY

(c) The play symbols and play symbol captions representing prize amounts shall consist of the following possible play symbols and play symbol captions:

- (1) \$1.00
ONE
- (2) \$2.00
TWO
- (3) \$5.00
FIVE
- (4) \$10.00
TEN
- (5) \$50.00
FIFTY
- (6) \$500
FIVE HUN
- (7) \$1,000
ONE THOU

SECTION 4. The holder of a ticket in instant game number 494 shall remove the latex material covering the twelve (12) play symbols and play symbol captions. If three (3) matching play symbols and play symbols representing numbers are exposed in "Line 1", "Line 2", or "Line 3", the holder is entitled to the corresponding prize amount in the "PRIZE" column. The prize amounts and number of winners in instant game number 494 are as follows:

| Number of Winning Rows and Prize Play Symbol | Prize Amount | Approximate Number of Winners |
|---|-----------------|----------------------------------|
|---|-----------------|----------------------------------|

| | | |
|-------------|---------|---------|
| 1 – \$1.00 | \$1 | 544,000 |
| 2 – \$1.00 | \$2 | 217,600 |
| 3 – \$1.00 | \$3 | 68,000 |
| 1 – \$5.00 | \$5 | 40,800 |
| 3 – \$2.00 | \$6 | 40,800 |
| 1 – \$10.00 | \$10 | 40,800 |
| 3 – \$10.00 | \$30 | 8,075 |
| 3 – \$50.00 | \$150 | 425 |
| 1 – \$500 | \$500 | 34 |
| 3 – \$1,000 | \$3,000 | 8 |

SECTION 5. (a) There shall be approximately four million (4,000,000) instant tickets initially available in instant game number 494.

(b) The odds of winning a prize in instant game number 494 are approximately 1 in 4.25.

(c) All reorders of tickets for instant game number 494 shall have the same:

- (1) prize structure;
- (2) number of prizes per prize pool of two hundred forty thousand (240,000); and
- (3) odds;

as contained in the initial order.

SECTION 6. The last day to claim a prize in instant game number 494 is March 31, 2002.

SECTION 7. SECTIONS 1 through 6 of this document expire April 30, 2002.

LSA Document #00-279(E)

Filed with Secretary of State: December 14, 2000, 9:55 a.m.