## Document: Emergency Rule

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TITLE 65 STATE LOTTERY COMMISSION
LSA Document \#00-239(E)
DIGEST

Temporarily adds rules concerning instant game number 489. Effective October 20, 2000.
SECTION 1. The name of this instant game is "Instant Game Number 489, You Lucky Dog".
SECTION 2. Instant tickets in instant game number 489 shall sell for three dollars (\$3) per ticket.
SECTION 3. (a) Each instant ticket in instant game number 489 shall contain twenty-four (24) play symbols and play symbol captions arranged among three (3) separate and independent games each concealed under a spot of latex material. The games shall appear as follows:
(1) The uppermost game shall contain twelve (12) play symbols and play symbol captions. Two (2) of the play symbols and play symbol captions shall represent playing cards and appear in an area labeled "DEALER'S CARDS". Ten (10) of the play symbols and play symbol captions shall be arranged in pairs representing playing cards and prizes and appear in an area labeled "YOUR CARDS".
(2) The lower game on the left side of each instant ticket shall have nine (9) play symbols and play symbol captions arranged [sic., in] a matrix of three (3) rows and three (3) columns. The rows shall be labeled "GAME 1", "GAME 2", and "GAME 3", respectively. The columns shall be labeled "YOUR CARDS", "DEALER'S CARDS", and "PRIZE", respectively.
(3) The lower game on the right side of each instant ticket shall contain three (3) play symbols and play symbol captions.
(b) The play symbols and play symbol captions representing prize amounts shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 1.00$

ONE
(2) $\$ 2.00$

TWO
(3) $\$ 3.00$

THREE
(4) $\$ 4.00$

FOUR
(5) $\$ 5.00$

FIVE
(6) $\$ 6.00$

SIX
(7) $\$ 10.00$

TEN
(8) $\$ 15.00$

FIFTEEN
(9) $\$ 20.00$

TWENTY
(10) $\$ 25.00$

TWY FIVE
(11) $\$ 30.00$

THIRTY
(12) $\$ 50.00$

FIFTY
(13) \$100

ONE HUN
(14) $\$ 250$

TWO HUN FTY
(15) $\$ 500$

FIV HUN
(16) \$60,000

SXY THOU
(c) The play symbols and play symbol captions, other than those representing prize amounts, shall consist of the following possible play symbols and play symbol captions:
(1) A play symbol representing a playing card with the number two (2) corresponding with the play symbol caption "TWO".
(2) A play symbol representing a playing card with the number three (3) corresponding with the play symbol caption "THR".
(3) A play symbol representing a playing card with the number four (4) corresponding with the play symbol caption "FOR".
(4) A play symbol representing a playing card with the number five (5) corresponding with the play symbol caption "FIV".
(5) A play symbol representing a playing card with the number six (6) corresponding with the play symbol caption "SIX".
(6) A play symbol representing a playing card with the number seven (7) corresponding with the play symbol caption "SVN".
(7) A play symbol representing a playing card with the number eight (8) corresponding with the play symbol caption "EGT".
(8) A play symbol representing a playing card with the number nine (9) corresponding with the play symbol caption "NIN".
(9) A play symbol representing a playing card with the number ten (10) corresponding with the play symbol caption "TEN".
(10) A play symbol representing a playing card with the letter " J " corresponding with the play symbol caption "JCK".
(11) A play symbol representing a playing card with the letter " $Q$ " corresponding with the play symbol caption "QUN".
(12) A play symbol representing a playing card with the letter " $K$ " corresponding with the play symbol caption "KNG".
(13) A play symbol representing a playing card with the letter " $A$ " corresponding with the play symbol caption "ACE".

SECTION 4. The holder of a ticket in instant game number 489 shall remove the latex material covering the twenty-four (24) play symbols and play symbol captions. A winning instant ticket in instant game number 489 shall be determined as follows:
(1) If one (1) or more of "YOUR CARDS" match either of "DEALER'S CARDS" in the uppermost game, the holder is entitled to a prize of the paired amount.
(2) If one (1) or more rows in the lower game on the left side contain a play symbol and play symbol caption in the "YOUR CARDS" column that is higher than the play symbol and play symbol caption in the "DEALER'S CARDS" column, the holder is entitled to prizes in the amounts set forth in the corresponding "PRIZE" column. Aces are the highest cards.
(3) If two (2) matching play symbols and play symbol captions are exposed in the lower game on the right side, the holder is entitled to the exposed prize amount.

SECTION 5. The prize amounts and number of winners in instant game number 489 are as follows:

| Winning Game \& Prize Play Symbols | Prize Amount | Approximate Number of Winners |
| :---: | :---: | :---: |
| G1* - \$1.00, G2** - \$1.00, and G3*** - \$1.00 | \$3 | 75,000 |
| G2-\$1.00 $\times 3$ | \$3 | 60,000 |
| G2-\$2.00 and G3-\$1.00 | \$3 | 60,000 |
| G1 - \$2.00 and G3-\$1.00 | \$3 | 60,000 |
| G1-\$3.00 | \$3 | 60,000 |
| G2-\$3.00 | \$3 | $\mathbf{6 0 , 0 0 0}$ |
| G3-\$3.00 | \$3 | $\mathbf{6 0 , 0 0 0}$ |


| G1-\$1.00, G2-\$1.00, and G3-\$3.00 | \$5 | 30,000 |
| :---: | :---: | :---: |
| G1-\$1.00 $\times 5$ | \$5 | 15,000 |
| G1-\$1.00, G2-\$2.00, and G3-\$2.00 | \$5 | 15,000 |
| G2-\$2.00 + \$3.00 | \$5 | 15,000 |
| G1, G2, or G3-\$5.00 | \$5 | 15,000 |
| G1 - \$1.00 $\times 5$ and G3-\$1.00 | \$6 | 30,000 |
| G2-\$2.00 $\times 3$ | \$6 | 30,000 |
| G1-\$2.00, G2-\$2.00, and G3-\$2.00 | \$6 | 15,000 |
| G1 - \$1.00 and G3-\$5.00 | \$6 | 15,000 |
| G1, G2, or G3-\$6.00 | \$6 | 15,000 |
| G1-\$1.00 $\times$ 5, G2-\$3.00, and G3-\$2.00 | \$10 | 15,000 |
| G1-\$1.00, G2-\$6.00, and G3-\$3.00 | \$10 | 15,000 |
| G1-\$5.00, G2-\$3.00, and G3-\$2.00 | \$10 | 7,500 |
| G1 - \$5.00 and G2-\$5.00 | \$10 | 7,500 |
| G2-\$2.00 $\times \mathbf{3}$ and G3-\$4.00 | \$10 | 7,500 |
| G2-\$2.00 + \$4.00 $\times 2$ | \$10 | 7,500 |
| G1, G2, or G3-\$10.00 | \$10 | 7,500 |
| G1-\$5.00 $\times$ 3, G2-\$5.00, and G3-\$10.00 | \$30 | 7,500 |
| G1-\$10.00, G2-\$10.00, and G3-\$10.00 | \$30 | 7,500 |
| G1-\$5.00 $\times$ 3, G2-\$10.00, and G3-\$5.00 | \$30 | 7,500 |
| G1, G2, or G3-\$30.00 | \$30 | 7,500 |
| G1-\$10.00 $\times \mathbf{3}, \mathrm{G} 2-\mathbf{1 0 . 0 0}$, and G3-\$10.00 | \$50 | 3,750 |
| G1-\$5.00 $\times \mathbf{5}, \mathrm{G} 2-\$ 5.00 \times 3$, and G3-\$10.00 | \$50 | 3,750 |
| G1 - \$10.00 $\times \mathbf{3}$ and G2-\$20.00 | \$50 | 3,750 |
| G1-\$5.00 $\times \mathbf{5}, \mathrm{G} 2-\mathbf{1 0 . 0 0}$, and G3-\$15.00 | \$50 | 3,750 |
| G1, G2, or G3-\$50.00 | \$50 | 1,875 |
| G1- \$10.00 $\times \mathbf{5}$, G2-\$10.00 $\times \mathbf{3}$, and G3-\$20.00 | \$100 | 1,250 |
| G2-\$25.00 $\times \mathbf{3}$ and G3-\$25.00 | \$100 | 500 |
| G1 - \$50.00 and G2-\$50.00 | \$100 | 500 |
| G1 - \$50.00 and G3-\$50.00 | \$100 | 1,250 |
| G1, G2, or G3-\$100 | \$100 | 500 |
| G1 - \$50.00 $\times 2, \mathrm{G} 2-\$ 100$, and G3-\$50.00 | \$250 | 50 |
| G1-\$20.00 $\times$ 5, G2 - \$50.00, and G3-\$100 | \$250 | 50 |
| G2-\$50.00 $+\mathbf{\$ 1 0 0} \times 2$ | \$250 | 125 |
| G1, G2, or G3-\$250 | \$250 | 50 |
| G1-\$100, G2-\$100 $\times$ 3, and G3-\$100 | \$500 | 25 |
| G1 - \$100 $\times 5$ | \$500 | 25 |
| G1-\$50.00 $\times$ 5, G2-\$50.00 $\times \mathbf{3}$, and G3-\$100 | \$500 | 25 |
| G1, G2, or G3-\$500 | \$500 | 25 |
| G1, G2, or G3-\$60,000 | \$60,000 | 3 |
| * G1 - Uppermost game |  |  |
| ** G2-Bottom left game |  |  |
| *** G3-Bottom right game |  |  |

SECTION 6. (a) There shall be approximately three million (3,000,000) instant tickets initially available in instant game number 489.
(b) The odds of winning a prize in instant game number 489 are approximately 1 in 4.01 .
(c) All reorders of tickets for instant game number 489 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of one hundred twenty thousand (120,000); and (3) odds;
as contained in the initial order.
SECTION 7. The last day to claim a prize in instant game number 489 is December 31, 2001.

SECTION 8. SECTIONS 1 through 7 of this document expire January 31, 2002.
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