## Document: Emergency Rule

Source: October 1, 2000, Indiana Register, Volume 24, Number 1
Disclaimer: These documents were created from the files used to produce the official (printed) Indiana Register, however, these documents are unofficial.

TITLE 65 STATE LOTTERY COMMISSION
LSA Document \#00-199(E)
DIGEST

Temporarily adds rules concerning instant game number 480. Effective August 31, 2000.
SECTION 1. The name of this instant game is "Instant Game Number 480, Reindeer Games 2".
SECTION 2. Instant tickets in instant game number 480 shall sell for one dollar (\$1) per ticket.
SECTION 3. (a) Each instant ticket in instant game number 480 shall contain nine (9) play symbols and play symbol captions in the game play data area all concealed under a large spot of latex material. One (1) play symbol and play symbol caption representing a number shall appear in the area labeled "DEALER'S HAND". Two (2) play symbols and play symbol captions arranged in pairs representing numbers and prize amounts shall appear in each of four (4) boxes labeled "HAND 1", "HAND 2", "HAND 3", and "HAND 4", respectively.
(b) The play symbols and play symbol captions in instant game number 480, other than those representing prize amounts, shall consist of the following possible play symbols and play symbol captions:
(1) 12

TWLV
(2) 13

TRTN
(3) 14

FRTN
(4) 15

FFTN
(5) 16

SXTN
(6) 17

SVTN
(7) 18

EGTN
(8) 19

NITN
(9) 20

TWTY
(10) 21

DBL
(c) The play symbols and play symbol captions representing prize amounts in instant game number 480 shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 1.00$

ONE
(2) $\$ 2.00$

TWO
(3) $\$ 4.00$

FOUR
(4) $\$ 10.00$

TEN
(5) $\$ 20.00$

TWENTY
(6) $\$ 40.00$

FORTY
(7) $\$ 1,000$

ONE THOU

SECTION 4. The holder of a ticket in instant game number 480 shall remove the latex material covering the nine (9) play symbols and play symbol captions. If the number in "HAND 1", HAND 2", "HAND 3", or "HAND 4" is higher than the number in the "DEALER'S HAND", the holder is entitled to the paired prize amount. If the play symbol " 21 " is exposed in "HAND 1", "HAND 2", "HAND 3", or "HAND 4", the holder is entitled to double the paired prize amount. The prize play symbols, prize amounts, and number of winners in instant game number 480 are as follows:

| Number and Value of Prize Play Symbols | Prize <br> Amount | Approximate Number of Winners |
| :---: | :---: | :---: |
| 1-\$1.00 | \$1 | 532,000 |
| 2-\$1.00 | \$2 | $\mathbf{6 0 , 8 0 0}$ |
| 1-\$1.00 and 21 (DOUBLE) | \$2 | 60,800 |
| 1-\$2.00 | \$2 | 106,400 |
| 4-\$1.00 | \$4 | 60,800 |
| 1-\$2.00 and 21 (DOUBLE) | \$4 | 30,400 |
| 1-\$4.00 | \$4 | 30,400 |
| $\begin{aligned} & 1-\$ 4.00+1-\$ 2.00+1-\$ 2.00 \\ & \text { and } 21 \text { (DOUBLE) } \end{aligned}$ | \$10 | 15,200 |
| 2-\$4.00 + 1 - \$ 2.00 | \$10 | 15,200 |
| 1-\$10.00 | \$10 | 15,200 |
| $1-\$ 10.00$ and 21 (DOUBLE) | \$20 | 7,600 |
| $\begin{aligned} & 1-\$ 10.00+1-\$ 2.00+1-\$ 4.00 \\ & \text { and } 21 \text { (DOUBLE) } \end{aligned}$ | \$20 | 7,600 |
| 1-\$20.00 | \$20 | 7,600 |
| 4-\$10.00 | \$40 | 2,375 |
| 1-\$20.00 and 21 (DOUBLE) | \$40 | 2,850 |
| 1-\$40.00 | \$40 | 2,850 |
| 1-\$1,000 | \$1,000 | 19 |

SECTION 5. (a) There shall be approximately four million five hundred thousand $(4,500,000)$ instant tickets initially available in instant game number 480.
(b) The odds of winning a prize in instant game number 480 are approximately 1 in 4.76 .
(c) All reorders of tickets for instant game number 480 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of two hundred forty thousand $(\mathbf{2 4 0 , 0 0 0})$; and (3) odds;
as contained in the initial order.

SECTION 6. The last day to claim a prize in instant game number 480 is July 31, 2001.
SECTION 7. SECTIONS 1 through 6 of this document expire August 31, 2001.

LSA Document \#00-199(E)
Filed with Secretary of State: August 31, 2000, 2:57 p.m.

