## Document: Emergency Rule

Source: October 1, 2000, Indiana Register, Volume 24, Number 1
Disclaimer: These documents were created from the files used to produce the official (printed) Indiana Register, however, these documents are unofficial.

TITLE 65 STATE LOTTERY COMMISSION
LSA Document \#00-196(E)
DIGEST

Temporarily adds rules concerning instant game number 476. Effective August 31, 2000.
SECTION 1. The name of this instant game is "Instant Game Number 476, In the Money".
SECTION 2. Instant tickets in instant game number 476 shall sell for one dollar (\$1) per ticket.
SECTION 3. Each instant ticket in instant game number 476 shall contain six (6) play symbols and play symbol captions in the game play data area all concealed under a large spot of latex material. The play symbols and play symbol captions in instant game number 476 shall consist of the following possible play symbols and play symbol captions:
(1) $\$ 1.00$

ONE
(2) $\$ 2.00$

TWO
(3) $\$ 4.00$

FOUR
(4) $\$ 5.00$

FIVE
(5) $\$ 10.00$

TEN
(6) $\$ 20.00$

TWENTY
(7) $\$ 50.00$

FIFTY
(8) $\$ 100$

ONE HUN
(9) $\$ 1,000$

ONE THOU
(10) A picture of dollar bill

DOUBLE

SECTION 4. The holder of a ticket in instant game number 476 shall remove the latex material covering the six (6) play symbols and play symbol captions. If three (3) matching play symbols and play symbol captions are exposed, the holder is entitled to a prize of the matched amount. If two (2) matching play symbols and play symbol captions and the play symbol of a picture of a dollar bill are exposed, the holder is entitled to a prize of double the matched amount. The prize amounts and number of winners in instant game number 476 are as follows:

| Winning Play Symbols and <br> Doubles | Prize <br> Amount | Number of <br> Winners |
| :--- | :---: | :---: |
| 3 matches of $\$ 1.00$ | $\$ 1$ | 380,000 |
| 2 matches of $\$ 1.00$ and | $\$ 2$ | 182,400 |
| DOUBLE | $\$ 2$ | 152,000 |
| 3 matches of $\$ 2.00$ |  |  |


| 2 matches of $\$ 2.00$ and |  |  |
| :--- | :---: | :---: |
| DOUBLE | $\$ 4$ | $\mathbf{7 6 , 0 0 0}$ |
| 3 matches of $\$ 4.00$ | $\$ 4$ | $\mathbf{6 0 , 8 0 0}$ |
| 3 matches of $\$ 5.00$ | $\$ 5$ | $\mathbf{6 0 , 8 0 0}$ |
| 3 matches of $\$ 10.00$ | $\$ 10$ | 30,400 |
| 2 matches of $\$ 10.00$ and | $\$ 20$ | 7,600 |
| DOUBLE | $\$ 20$ | $\mathbf{7 , 6 0 0}$ |
| 3 matches of $\$ 20.00$ | $\$ 50$ | 1,425 |
| 3 matches of $\$ 50.00$ | $\$ 100$ | 570 |
| 2 matches of $\$ 50$ and DOUBLE | $\$ 100$ | 190 |
| 3 matches of $\$ 100$ | $\$ 1,000$ | 5 |

SECTION 5. (a) There shall be approximately four million five hundred thousand $(4,500,000)$ instant tickets initially available in instant game number 476.
(b) The odds of winning a prize in instant game number 476 are approximately $\mathbf{1}$ in $\mathbf{4 . 7 5}$.
(c) All reorders of tickets for instant game number 476 shall have the same:
(1) prize structure;
(2) number of prizes per prize pool of two hundred forty thousand $(\mathbf{2 4 0 , 0 0 0})$; and (3) odds;
as contained in the initial order.
SECTION 6. The last day to claim a prize in instant game number 476 is June $\mathbf{3 0 , 2 0 0 1}$.
SECTION 7. SECTIONS 1 through 6 of this document expire July 31, 2001.
LSA Document \#00-196(E)
Filed with Secretary of State: August 31, 2000, 2:49 p.m.

